

REVISION

SAARIAHO

PETALS FOR SOLO CELLO
AND OPTIONAL ELECTRONICS





KAIJA SAARIAHO: PETALS FOR CELLO SOLO AND OPTIONAL ELECTRONICS

KAIJA SAARIAHO

- Born in Helsinki, Finland in 1952
- Was intrigued by the role of computers could play in composing
- She developed techniques of computer assisted composition, working on tape and with live electronics
- She became known for mixing electronic sounds with classical instruments, creating a seamless connection between the two worlds



KAIJA SAARIAHO

- This influenced her approach to orchestra writing which has an emphasis on the slow transformation of dense masses of sound in some works.
- Her varied output has included works for ensembles, orchestra, opera houses, electronics and soloists.



HER MUSIC/STYLE

- She has a distinct and original voice; her music is marked by its sometimes celestial atmosphere where timbre and colours are central.
- Some of her compositions can be described as **spectralist**, a style of music pioneered by Grisey and Murail in the mid to late 1990s.
- Murail wrote that the initial motivation of the spectralists was 'to control the finest possible degrees of change'.



HER MUSIC/STYLE

- Spectral music is based on the computer analysis of the sound-spectrum. It focuses on the manipulation of the spectral features of sound and the potential of the **harmonic series** (or overtone series).
- This analytical approach led to her Saariaho's use of detailed notation which uses **harmonics, microintervals** and a subtle continuum of sound extending from pure tone to unpitched noise.

The Harmonic Series

N.B. Partials 7, 11, 13 and 14 (marked with + in the Bb series) are 'out of tune', sounding flat against the tempered scale.



PETALS FOR SOLO CELLO & OPTIONAL ELECTRONICS

- Written in 1988
- Takes musical material from Saariaho's Nymphaea (Waterlily) for string quartet and electronics written in 1987. This was inspired by the Nymphaeas series of artworks by the Impressionist artist Monet and could be described as a spectral soundscape.



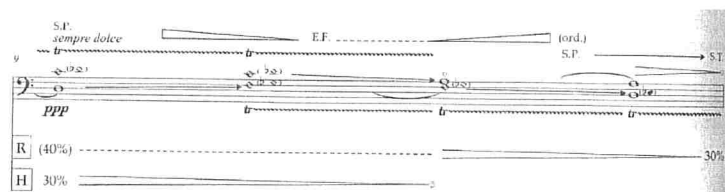
ELECTRONICS

- The score has parts for cello and electronics. Amplification is via the use of a microphone.
- R stands for reverb and H stands for harmoniser.
- **Harmonisation** alters the frequency of a signal thus changing the pitch. It adds pitches a quarter tone above and below the original pitch simultaneously.
- **Reverb** is an effect whereby the sound is made to reverberate slightly (a little like an echo/sustain pedal on a piano)



ELECTRONICS

- Traditional hairpins (crescendo/diminuendo markings) are used to indicate increases/decreases in the amount of effect feedback through the system, expressed as a percentage. Dotted lines indicate that the current level is to be sustained.
- **Harmonisation** tends to be used with increases in the amount of 'noise' brought about by the increased bow pressure.
- **Reverb** tends to be used to support the quieter, lighter sounds, and to smooth over changes in slow passages of double stops.



THE SCORE

- There are no bar lines, but each stave is numbered.
- The cello part uses the bass, tenor and treble clefs and includes numerous instructions and expression marks which are explained at the start of the score.
- Wedge shaped markings above the stave (e.g. staves 2-3) are an indication to apply additional bow pressure, which results in gradual transitions in and out of noise.
- Individual notes are transformed through timbral and pitch based manipulations including **glissandi**, **vibrato** and **harmonics**.

Prelims to Prelims

When vibrato markings are not specified, players can use their usual vibrato. More subtle effects may be applied to the new vibrato without otherwise specified. Dynamics should always be as strong as possible.

General marks

Change very gradually from one sound or color way of playing into another

diminuendo al niente

crescendo da niente

Si senza vibrato

• highest note possible

Microintervals

* note (interval) a 1/2 note (between 1 and 2 (musicians))

◁ note (interval) a 1/4 note (between 1 and 2 (musicians))

Glissandi

For glissandi there are three different solutions.

• *gliss* → This glissando should always be played very evenly, without vibrato and accelerations.

• *gliss* or *gliss* → Glissandi with square vibrato

• *gliss* → glissando with artificial harmonics, in which the upper finger is constantly moving and thus creating a rich sound with very varying pitches, instead of one gliding pitch.

All the glissandi should be started immediately at the beginning of the note value.

Si P always *estremamente sul ponticello*

ST sul tasto

N normal (used with *Si P* and *ST*, or *no vibrato*)

• *N* → move gradually from normal to harmonic sound (less and less pressure with the left hand)

• *N* → add bow pressure to produce a scratching sound. In which the audible pitch is totally replaced by the noise of abrasion but moves back from noise to tone again.

• *EF* → decrease bow pressure to produce a soft, noisy, wind-like murmur.

• *EF* → increase bow pressure to produce a soft, noisy, wind-like murmur for as long as it is *estremamente flautando* continues, and then more gradually back to normal bow pressure.

• *EF* → add bow pressure to produce a scratching sound, and decrease it gradually to produce the *EF* sound described above.

When playing long sustained notes the bow changes should always be made imperceptible.

SONORITY

- There are lots of extended techniques which expand the palette of sound available.
- Music use is made of:
 - **Sul tasto** - where the string is bowed near or above the fingerboard, producing an ethereal sound
 - **Sul ponticello** - where the string is played near or above the bridge, producing high overtones.

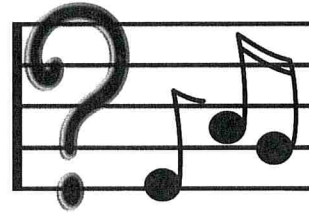
Both effects appear in stave 2.

N = normal bowing and cancels out previous instructions.



CHANCE MUSIC

- Notice the use of indeterminacy.
- With indeterminate music there is often much that cannot be predicted before performance.
- Certain decisions in this piece are left to the performer – including the opening instruction about the first stave being at least 20 seconds long.
- Therefore every performance of this piece is likely to be different.



SONORITY

- The emphasis in Petals is on the **sonic range** explored rather than melody or harmony
- The piece is made up of **shifting soundscapes** and much of the focus is on **timbre**.
- A single note is made up of the fundamental note plus quieter frequency **resonances or overtones**
- The timbre is partly determined by the relative strength of these overtones which can be altered by different ways of playing, such as changes in **bow pressure, dynamics, and bowing techniques**.
- The overtones can be produced separately on string instruments by touching the string lightly at various points and producing glassy high notes of flute like purity. These are called **false harmonics**.

SONORITY

R 20% — 40% — 20% — 40% — 20%
 H 30% —

The above example shows many of the techniques outlined above. Whilst *trilling*, the cellist *diminuendos* on a D, with a *glissando* towards the next note. The *trill* continues, while a *double stop* is created by the *left-hand pizzicato*, and the note begins to *crescendo*. An *artificial harmonic* is played next, *crescendo*, with an *increase in bow pressure* obscuring the pitch with *noise*. The second phrase begins with a *left-hand pizzicato*, followed by a passage using *chromatic quarter-tones*, *crescendo*, to a held F. Finally, this note *glissandos* upwards, while the *left-hand pressure* moves towards a *harmonic* and the *bow pressure* *increases* and then *decreases* with a *diminuendo* to *ppp*.

MELODY & HARMONY

- **Microintervals**, raising and lowering a note by a quarter tone, are created both by the cello (e.g. staves 4 and 5) and the harmoniser through pitch shifting (stave 2, 50%).

Microintervals

↑ note raised a $\frac{1}{4}$ tone (between ♮ and ♯ upwards)

↓ note lowered a $\frac{1}{4}$ tone (between ♮ and ♯ downwards)

- Although C is the primary pitch focus (staves 14-28) and the harmony changes and evolves gradually from stave 13, there is **no clear harmonic goal** as would be found in functional harmony.

Kaija Saariaho: *Petals for Cello Solo and Optional Electronics*

CD 3 track 8

Kaija Saariaho was born in Helsinki, Finland in 1952 and now lives in Paris. In the 1980s, intrigued by the role computers could play in composing, she researched at the IRCAM (Institute for Research and Coordination in Acoustics/Music) in Paris. There she developed techniques of computer-assisted composition, working on tape and with live electronics. She became known for mixing electronic sounds with classical instruments, creating a seamless connection between the two worlds. This influenced her approach to orchestral writing which has an emphasis on the slow transformation of dense masses of sound in some works, such as *Verblendungen* (1984). Her varied output has included works for ensembles, orchestra, opera houses, electronics and soloists. Her first opera *L'Amour de Loin* (*Love From Afar*) debuted in Salzburg in 2000 and was a huge success.

Saariaho has a distinct and original voice; her music is marked by its sometimes celestial atmosphere where **timbre** and colours are central. Some of her compositions can be described as **spectralist**, a style of music pioneered by Gérard Grisey (1946–1998) and Tristan Murail (b. 1947). Murail once wrote that the initial motivation of the spectralists was 'to control the finest possible degrees of change'. Spectral music is based on the computer analysis of the sound-spectrum. It focuses on the manipulation of the spectral features of sound and the potential of the **harmonic series** (or overtone series). This analytical approach led to Saariaho's use of detailed notation which uses **harmonics**, **microintervals** and a subtle continuum of sound extending from pure tone to unpitched noise.

Petals for Cello Solo and Optional Electronics (1988) takes its musical material from Saariaho's *Nymphéa* (*Waterlily*) for string quartet and electronics (1987), a piece inspired by the *Nymphéas* series of artworks by the Impressionist artist Monet. It could be described as a spectral soundscape.

Following the score

The score of *Petals* has parts for cello and electronics. R stands for **reverb** and H stands for **harmonizer**. 'Harmonization' alters the frequency of a signal thus changing the pitch, whereas reverb is an effect whereby the sound is made to reverberate slightly, something akin to an echo.

There are no bar lines but each staff is numbered. The cello part uses the bass, tenor and treble clefs and includes numerous instructions and expression marks. Some of these are new and are explained in the score. Wedge-shaped markings above the staff (for example, see staves 2–3) are an indication to apply additional bow pressure, which results in gradual transitions in and out of noise. Individual notes are transformed through timbral and pitch-based manipulations including **glissandi**, **vibrato** (see staff 3), and **harmonics** (marked by the use of diamond-shaped note heads, see staff 9).

Saariaho's research into new timbres led to the use of **extended techniques** which expand the palette of sound available. Much use is made of *sul tasto* and *sul ponticello*. *Sul tasto* (S.T.) is where the string is bowed near or above the fingerboard, producing an ethereal sound. *Sul ponticello* (S.P.) is where the string is played near or above the bridge, producing high overtones. Both appear for the first time on stave 2. Normal bowing is marked by N. and cancels the previous instruction.

Notice the use of **indeterminacy**. With indeterminate music there is often much that cannot be predicted before performance. In *Petals* certain decisions have been left to the performer, including the opening instruction to play very slowly: the duration of every stave in this tempo should always be at least 20". At the same time the cello sound is modified through live electronic manipulation – harmonization and reverb. This kind of indeterminacy means that every performance will be different.

The emphasis in *Petals* is on the sonic range explored rather than melody or harmony. The piece is made up of shifting soundscapes and much of the focus is on timbre. A single note is made up of the fundamental note plus quieter frequency resonances or overtones. The timbre is partly determined by the relative strength of these overtones which can be altered by different ways of playing, such as changes in bow pressure, dynamics, and bowing techniques. The overtones (or harmonics) can be produced separately on string instruments by touching the string lightly at various points and producing glassy high notes of flute-like purity.

Microintervals, raising and lowering a note by a quarter tone, are created both by the cello (as frequently happens in staves 4 and 5) and the harmonizer through **pitch shifting** (see stave 2, 50%). Although C is the primary pitch focus (see staves 14–28) and the harmony changes and evolves gradually from stave 13, there is no clear harmonic goal as would be found in **functional harmony**.

What to listen for

- Listen to the opening staves 1–7. Describe the use of dynamics and microtonality.
- Describe the role that rhythm plays in *Petals*.
- Listen to the final Lento section (beginning at stave 27). Describe the electronic effects and playing techniques used.


Wider listening


Listen to further works from the 20th and 21st centuries which create new sound worlds. In the mid 1950s Karlheinz Stockhausen integrated electronic sounds with the human voice in his classic early electronic piece *Gesang der Jünglinge*.


Prelims to *Petals*

When vibrato markings are not specified, players can use their usual vibrato.
Molto vibrato always means a rapid and narrow vibrato, unless otherwise specified.
 Tremolo should always be as dense as possible.

General marks

 change very gradually from one sound or one way of playing (etc.) to another

 **diminuendo al niente** (*diminuendo to silence*)

 **crescendo da niente** (*crescendo from silence*)

S.V. senza vibrato

▲ highest note possible



Microintervals

f note raised a $\frac{1}{4}$ tone (between ♯ and ♮ upwards)


d note lowered a $\frac{1}{4}$ tone (between ♯ and ♮ downwards)

Glissandi

For glissandi there are three different notations:

 or  this glissando should always be played very evenly, without vibrato and accentuations

 or  glissando with much vibrato


 glissando with artificial harmonics, in which the upper finger is constantly moving and thus creating a rich sound with vividly varying pitches, instead of one gliding pitch


All the glissandi should be started immediately at the beginning of the note value.


S.P. *always* estremamente sul ponticello


S.T. sul tasto

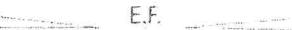
N normal (used with S.P. and S.T., otherwise ord.)


 move gradually from normal to harmonic sound (less and less pressure with the left hand)

 add bow pressure to produce a scratching sound, in which the audible pitch is totally replaced by the noise

 as above but move back from noise to tone again

 E.F. decrease bow pressure to produce a soft, noisy, wind-like murmur

 E.F. decrease bow pressure to produce a soft, noisy, wind-like murmur for as long as E.F. (**estremamente flautando**) continues, and then move gradually back to normal bow pressure

 E.F. add bow pressure to produce a scratching sound, and decrease it gradually to produce the E.F. sound described above.

When playing long sustained tones the bow changes should always be made imperceptible.

Electronic version

For the electronic version the following are needed:

- at least one microphone for the amplification
- digital reverb with a variable reverb time
- harmonizer (Yamaha SPX90 or REV5: pitch change program, or possibly Publison, Eventide)
- at least two loudspeakers (possibly a monitor for the cellist)
- mixer (suggested set-up shown below).

The amplified sound is sent to both loudspeakers. The amount of amplification depends, naturally, on the concert space, but should not totally cover the acoustic sound of the instrument. The general level should not grow enormously when the degree of effects is added; here the straight amplified sound can be set slightly down. Nevertheless, no abrupt changes in the sound image should be made. The sound ideal is a clear and rich 'close sound'. The microphone(s) should be placed as close to the instrument as possible. The general level should be set to be rather loud, nevertheless not painfully so!

Harmonizer

The harmonizer should be set to produce microtonal pitch shifting, the transposition being about 50 cents (= 1/4 tone) on both sides of the input signal. If only one channel is available, the transposition is set one 1/4 tone higher. If the SPX90 is used as harmonizer, select programme 22 (pitch change B) and set the parameters as follows:

- Pitch1 +0/fine1 +45/delay1 20ms
- Pitch2 +0/fine2 -50/delay2 15ms

If some other devices are used, a slight reverb can be added to soften the effect.

Reverb

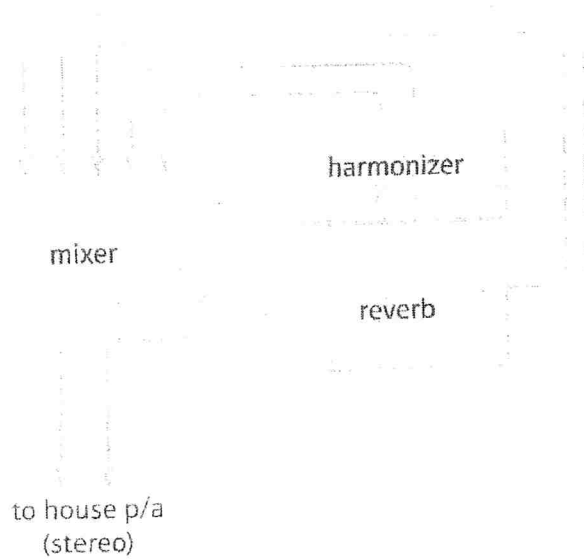
If several reverb programs are available a bright reverberation should be selected without any other effects. At the beginning the reverb time should be set to about 2.5 seconds (depending on the hall), and possible filterings and other manipulations made to obtain a clear and bright sound. If the concert space is very dry, the instrumental sound can be slightly reverberated throughout the piece. If the changing of reverberation time causes any clicks, it is better to choose a stable reverberation and accentuate the changes of reverb time by changing the amount of reverb. Generally: rather too little than too much reverb!

The notation of the electronics

The two effects are marked with R (reverb) and H (harmonizer). The changes in the degrees of the effects are marked approximately with crescendos or diminuendos from a previous level to a new level, or with dotted lines, which means that the current level is to be maintained. The percentages marked are guidelines only, and will have to be adjusted every time depending on the performance space.

Proposition for the set-up of the electronics

cellist
microphone



If SPX90 is used as harmonizer, select programme 22 (pitch change B) and set the parameters as follows:

- pitch1 +0/ fine1 +45/ delay1 20ms
- pitch2 +0/ fine2 -50/ delay2 15ms

Atonal music / tonality has no relevance / no harmonic relevance

Petals for Cello Solo and Optional Electronics

AVANT-GARDE

CD 3 track 8

Kaija Saariaho

No discernable metre / bar lines

SECTION 1 → (A) = fragile, coloristic passage

(A) staves 1-3 = single notes, glissandi, mlls, tremorandi + bow noise

The music is pulseless so time length given

slow

Lento (very slowly: the duration of every staff in this tempo should always be at least 20'')

Vlc. S.P. *tr* very slow bow gliss. *tr*

sul D *mp*

R (40%) *rev. time ca. 2.5"* *reverb* *crescendo used to indicate an increase in reverb time*

H (40%) *40%* *Trills, gliss, R+H make sound richer and thicker* *monophonic texture staves 1-3*

S.P. → S.T.

2 *gliss.* *mp* → *mf*

R (40%) *50%*

H (50%) *Harmonizer* *notes from C major scale are prominent in staves 1-3*

S.T. → S.P.

3 *tr* *molto vibrato* *more frequent bow changes* *S.T.* → *S.P.*

R (40%) *mf* → *ff* → *f* *rit.*

H (50%) *tremolo: as dense as poss.* *SECTION 2 → clearly influenced by 'Nymphs'*

(S.P.) *B* staves 4-7 - rapid demisemiquavers + quarter tone 'chromatic' figures *clearer sense of pulse (slightly!)*

4 *ff* *decuplets* *lots of articulation details - staccato dots*

R (40%) *10* *10* *10* *10* *mf*

H (50%) *clear monophony staves 4-7* *lots of microtones*

5 *N* → *S.T.* *S.P.* → *N*

R (40%) *mf* *10* *10* *10* *10* *p* *mf* → *mp*

H (50%) *sturred articulation* *lots of dynamic detail*

6 *N* → *S.T.* *S.P.* → *S.T.* *S.P.* → *S.T.*

R (40%) *mp* *10* *p* *mf* *10* *10* *10* *pp* *f* *10* *mf*

structure = alternation between slow passages (A) and rapid, active ones (B)

ascending melody

detailed tempo changes

7 S.T. 10 gliss. gliss. S.T. gliss. S.P. rit. ... molto

(sul A) mf

move as imperceptibly as poss. from trem. to trill

ppp

R (40%)

SECTION 3

(A) staves 8-9 = slow 2 part texture over a D pedal

Lento S.P. dolce

very slow bow

S.P. → S.T. S.T. → S.P.

ppp pp (less and less pressure with the left hand) ppp

pp

Drone texture

R (40%)

Extremes of dynamics (ppp)

notes from C major scale are prominent in staves 8-9

D+A sound like a revolution

S.P. sempre dolce E.F. (ord.) S.P. S.T.

ppp

50% 30%

R (40%)

SECTION 4

(B) staves 10-13 = more conventional melodic ideas with a rhythmic focus

♩ = c. 54 *espressivo* lots of tempo changes

accel. poco

3/4 N → S.P. N → S.P. N → S.P. N → S.P. N → S.P. N → S.P.

leggiero mp mp mp mf mf pp f

synchopation + irregular note groupings

R 30%

trill and mordent decoration lots of leaps

Rising melody - segmental like monophonic mixing staves 10-12

S.P. poco agitato S.P. → S.T. N calando rit. poco ... a tempo

p f mf ff p f p f

lots of dynamic detail

R (30%)

H

double stopping

Falling melody based on repetition of pitches

Traditional cello playing of bowed pitched sounds can be heard in staves 10-13.

disjunct leaps

rit. ----- a tempo rit. ----- a tempo rit. ----- a tempo

S.P. ----- N ----- S.P. ----- S.P. ----- N

p ----- *mf* *p* ----- *mf* *p* ----- *mf* ----- *pp* *mf* ----- *pp* *mf*

R (30%)

SECTION 5

(A) stave 13-16 = slow, 2 part texture with high arpeggiated harmonics

rit. ----- molto ----- ♩ = c. 40 ----- Lento (as before, senza tempo) sempre legatissimo

N ----- S.P. ----- S.P. ----- S.T. ----- S.P. ----- S.P.

mf ----- *pp* ----- *pp* ----- *pp* ----- *pp* ----- *pp*

dolce ----- *very slow bow* ----- *double stopping* ----- *(sul D)* ----- *(sul G)*

at least 12"

R 30%

stave 13² - 16 = lots of emphasis on C# + A#

combination of normal notes + false harmonics

S.P. ----- S.T. ----- S.P. ----- S.T. ----- S.P. ----- S.T.

pp ----- *pp* ----- *pp* ----- *pp* ----- *pp* ----- *pp*

calmato

R 50%

stave 13² - end of 16 = each chord contains a pitch from the previous chord: smooth transitions. there is some dissonances of 6th + 7ths.

20%

S.T. ----- S.P. ----- S.T. ----- S.P.

pp ----- *pp* ----- *pp* ----- *mp*

gliss. ----- *tr.*

some distinguishable pitches are heard

R (50%)

lowest open string = characteristic timbre
cello's lowest note plays most of the time until the end = tonal centre?

S.P. ----- E.F. ----- S.P. ----- S.T.

ppp ----- *mf*

gliss. ----- *tr.*

(more and more pressure with the left hand)

R 40%

H 50%

C# + A# sounds like a resolution

*
sul G

(B) staves 17-21: many variations on the idea heard at start of 17

poco impetuoso ($\downarrow = c. 60$)

rit. S.P. N S.P. N S.P. N S.P. N

mf mp *mf mp* *f*

gliss. *gliss.*

tr

sentimental mill like **ascending melody**

repeated low Cs staves 17-21 **extension of idea at start of staff**

major 11th interval leap

piccato (40%)

20% ----- 20%

rit. S.P. N N S.T. S.T. S.P. S.T. S.P.

a tempo *pp* *f* *ppp*

gliss. *gliss.*

tr *tr* *tr*

mf *p* *f* *f*

(less and less pressure with the left hand) at least 10"

20% ----- 40% ----- 20% ----- 40% ----- 20%

H ϕ ----- 30% ----- ϕ

a tempo, intenso S.P. S.T. S.P. S.T. *poco rit.*

(sul D) *gliss.*

f sempre *pp*

20% ----- 40% ----- 20%

H ϕ ----- 20% ----- ϕ

Drone like texture - now a held C
variation of idea from staff 17

a tempo S.T. *rit.* *poco* *a tempo*

S.T. *gliss.* S.P. S.T. S.T. *gliss.* S.P.

(sul G) *ppp* *f* *ppp* *ff* *p*

20% ----- 40% ----- 20% ----- 50% ----- 20%

H ϕ ----- 20% ----- ϕ

a tempo S.T. *poco rubato* S.P. *tr*

gliss. *gliss.* *gliss.*

(sul G) *ppp* *mp* *p*

melody gradually begins to descend

20% ----- 50% ----- 30%

change gradually the rev. time ----- ca. 15"

Revertime increases

melody descends further

30% (rev. time ca. 15")

frequent use of power = rhythmic freedom

return to low pizzicato C

frequent changes of clef

20%

strong dynamic contrast

F# + C pedal = tritone dissonance

Repetition of similar ascending phrases
 Treble clef phrases each end with a high F#
 and are formed by a low C.

24

This time a glissando is used to reach top F#

25

This time a glissando is used to reach top F#

26 *furioso* *calando* *poco furioso*

S.P. → S.T. → S.P.

gliss. (s) gliss.

Irregular trill alternating between 1/4 up and 1/4 down

ffff pppp f+

R 40% ————— 20% ————— 30%

VERY loud dynamic! → very soft!

27 *calando* *dolcissimo*

S.P. *gliss.* *f* *ppp* *f* *mp* S.T. (ord.) S.T. → S.P.

R 30% ————— 20% ————— 30%

SECTION 7

measures 28-30: concluding section, similar to 3rd section. Prominent bow noise.

28 *mp (sempre)* *gliss.* *mp* S.P. → S.T. S.T. → S.P.

don't lift the lower finger

R (30%)

H φ ————— 30% ————— φ

29 *mp* *gliss.* *gliss.* *mp* *(sul G)* S.T. → S.P. → S.T. S.T. → S.P.

R (30%)

H φ ————— 30% ————— φ ————— 30% ————— φ

Glissando to highest available pitch to end.

30 *mp* *gliss.* *gliss. (sempre sul G)* *mp* S.P. → S.T. → S.P. S.T. → S.P. E.F.

ca. 10" don't lift the lower finger at least 20" at least 25"

R 30% ————— 50% ————— 50% ————— 50%

H φ ————— φ ————— φ ————— φ

change gradually rev. time 15" → ca. 30"

final stroke takes at least 15 seconds to perform - VERY slow.

Another increase in reverberance

sounds like a point of resolution

- Duple metre is disrupted through cross-rhythms, mainly groupings of three quavers at a time (see piano 1 opening)
- Piano 2 works against piano 1's opening rhythm with a steady crotchet pattern in the left hand and off-beat quavers in the right hand
- Notice, however, that the left hand figure in piano 2 consists of a seven crotchet ostinato, also working against the written duple time.

Structure

- Like many works of this period, Cage's structure for this piece is based on a fractal mathematical approach, also known as micro-macrocosmic design
- Here the proportions used on a small scale also operate on the movement's overall structure:
 - Dance No. 1 consists of nine 30-bar parts
 - Each part is sub-divided into nine phrases, signalled by the boxed numerals in the score
 - The phrases in all parts have the following bar-lengths: 2 5 2 - 2 6 2 - 2 7 2
 - It is highly unlikely that the listener is aware of these proportions in performance, but notice how the length of the central subdivision progressively increases by a bar a time (i.e. from 5 to 6 to 7)
- Thus, traditional large-scale dance forms are avoided, but there are some repetitions, e.g. the final 30-bar section is a repeat of the one preceding
- There are a number of other smaller-scale repetitions, including the reappearance of a number of motifs from the first two parts in the final parts, e.g. the three-quaver motif from phrase 5 returns at phrases 64 and 73.

Tonality

There can be no sense of tonality underpinning the movement's structure, given the nature of a prepared piano. In other words, there are no exact pitches creating a hierarchy of sounds revolving around a tonic.

Melody and harmony

For the same reason (indeterminate, unfixed pitch), it is impossible to speak of melodic line or harmonic content. In other words, rhythm and sonority prevail throughout.

FURTHER LISTENING

Try comparing Cage's approach to rhythm with Messiaen's use of iso-rhythms in e.g. *Quatuor pour le fin de temps*.

Petals [for Cello Solo and Optional Electronics] (Kaija Saariaho)

Context

- Kaija Saariaho is a leading Finnish composer, born in Helsinki in 1952
- She has produced a significant body of work in which electronics play an important role, e.g. the recent theatre piece *Only the Sound Remains* (2015)
- In *Petals*, the cello is combined with ongoing live electronics, as opposed to pre-recorded electronic sounds
- *Petals* was written for Anssi Karttunen, who first performed the work at a festival of contemporary music in Bremen in 1988
- The title of the work refers to the petal of the waterlily, and is an off-shoot of *Nymphéa* [*Waterlily*], dating from 1987, scored for string quartet and electronics
- According to the composer, *Petals* is concerned with the opposition of 'fragile colouristic passages' to 'more energetic events with clear rhythmic and melodic character', which in turn are subjected to a number of transformations.

Notation

- The basis of the score is conventional staff notation
- There are, however, no bars or bar numbers. Instead, each of the 30 lines in the piece is numbered, and we will refer to these lines as 'staves'
- Indications for use of reverb and harmoniser (see below) are placed under each staff
- At some points, the notation is indeterminate, i.e. aleatoric with regard to melodic and rhythmic elements
- Notation is expanded by the addition of various symbols indicating specific effects not covered by traditional notation, as follows:
 - Horizontal arrow - a gradual change from one sound or way of playing to another
 - Diminuendo hairpin closing with a small zero - reduction in volume to absolute silence
 - Crescendo hairpin starting with small zero - increase in volume, commencing from silence
 - Arrow-head pointing upwards - highest note possible
 - Filled in black crescendo sign - add bow pressure to produce a scratching sound, i.e. pitch is replaced by noise (and vice versa for diminuendo sign)

- See the introductory comments in the Anthology score for other symbols, notably those for quarter-tones and various types of glissando.

Sonority

- The work blends traditional cello timbres with extended techniques and various degrees of electronic distortion

Acoustic

- Traditional cello playing (bowed, pitched sound) can be heard in the music of staves 10–13
- Articulation includes slurs (e.g. staff 5) and staccato (e.g. staff 4)
- Extended techniques include:
 - Lengthy trills and tremolos for colouristic effect
 - Harmonics (usually artificial), often combined with ordinary notes (see staff 14) and more strikingly with another harmonic (staff 15)
 - Glissandos (with varying degrees of vibrato and/or with harmonics)
 - Micro-intervals
 - Scratchy tone (noise) produced by use of more bow pressure than usual.

Electronic

- Live electronics most importantly involve:
 - Digital reverb with variable reverb
 - Harmoniser
- Reverb time is set at 2.5 seconds, increasing to 15 seconds in staff 21 and finally 30 seconds at the close
- The introductory remarks in the Anthology state that the reverb should result in a 'clear and bright sound' and that if there is any doubt as to how much to apply, 'too little rather than too much' is preferable
- In any event, the degree of reverb varies between 20% and 50%
- The harmoniser shifts pitches by a quarter-tone and then combines this transposed sound with the original, typically during scratchy bowing sections to maximise colouristic distortion effects. (See introductory remarks for details on preferred models of harmoniser.)

Dynamics

The range is extreme: from sounds pulled out of silence, through *ppppp* to *fffff*. Saariaho requires a 'clear and rich, close sound', stipulating that microphones should be placed as close as possible to the instrument and that the general level be set rather loud, but 'not painfully so'.

Texture

- In the more conventionally played passages, the cello line could be described as monophonic (e.g. staff 10)
- Double stopping occurs in staff 11 and is used to create harmonics in staves 14–16
- Effective use is made of two-part writing in staff 17, where the lowest string on the instrument (open C) is left ringing while material is played on higher strings
- Colouristic block-sounds result in the scratchy bowing passages with harmoniser, but these are far removed from the homophony of traditional textures. In fact, it is probably more useful to approach the topic of texture in terms of relative densities of sound.

Tempo, metre and rhythm

- Tempo** moves between *lento* sections and faster moving passages
- Lento* passages, as at the start, should move so slowly that staves in these sections should always last at least 20 seconds. The final section of the work is extremely slow, with the last staff taking at least 55 seconds to perform
- There is no **metre** discernable in terms of time signatures and bars
- Written note-lengths in the *lento* sections employ *semibreves* but are to be regarded as pulseless sounds of indeterminate length
- The passage beginning at staff 10 seems to be more precisely notated regarding **rhythms**, but pulse cannot be detected because of the irregularity of groupings, ornaments, ties, *glissando* and *fermata* (pauses).

Melody

- Melodic content is typically found in the faster moving sections (*lento* passages tend to be colouristic rather than melodic)
- In the *energico* section beginning at staff 4, a scurrying line can be heard, made up of quarter tones (microtones) and *glissandos*
- The second such section, at staff 10, is more conventionally melodic with clearly defined intervallic content, often of an angular nature (notice the intervals of a major 7th (staff 10) and augmented 4th (staff 12))
- Some other characteristics of this section include:
 - Repeated note figuration (staff 11)
 - Short descending figures (beginning on staff 11). The starting note of each descent rises, with the high-point occurring in staff 13
 - Ornamentation

- The poco impetuoso at stave 17 is characterised by agitated figures, initially semitonal
 - From stave 23, striking use of glissandos rising alternately to C \sharp and F \sharp are supported by 'pedal' low (open string) Cs
 - The section culminates with a glissando to the highest pitch available (stave 27).
- ### Harmony
- There is no sense of harmonic progression, though there are very brief moments when distinguishable pitches are heard, e.g. stave 15
 - It could be said that one traditional harmonic device is the lengthy pedal C at staves 15–28
 - Notice the prominent high F \sharp s which appear at stave 23, seemingly forming a tritonal dominant with the pedal C.

Tritonal dominants can be found in Herrmann's music for the film *Psycho*. Briefly they arise from the replacing of the traditional dominant with one an augmented 4th or diminished 5th above the tonic.

Tonality

- Tonality (in terms of a hierarchy of pitches) is scarcely relevant in *Petals*, partly because of the absence of functional harmonic progressions
- However, the persistent use of the pedal C from stave 15 could be regarded as a tonal anchor, even though the work is primarily colouristic.

Structure

- *Petals* is one continuous movement
- There are elements of short-term repetition of motifs. For example, the treatment of the glissando figures from stave 23

- The work depends on the alternation of what the composer describes as 'fragile colouristic passages' with 'more energetic events with clear rhythmic and melodic character':

Tempo	Staves
Lento	1–3
'energico'	4–7
Lento	8–9
'espressivo'	10–13
Lento	13–16
'poco impetuoso'	17–27
'dolcissimo'	27–30

(This marking appears as 'Lento' in the original Hansen edition)

FURTHER LISTENING

It would be useful to investigate works by other Finnish composers:

- Sibelius, *Symphonies Nos 4 and 5*, and the tone poem *Tapiola*
- Rautavaara, *Cantus Arcticus* (scored for orchestra with pre-recorded birdsong)

For a fine example of another contemporary composer's approach to cello technique, listen to Lutoslawski's *Cello Concerto*.

- Working against piano 1's opening rhythm is a steady crotchet pattern in piano 2, left hand, with off-beat quavers in the right hand
- Notice, however, that the left-hand figure in piano 2 consists of a seven crotchet ostinato, also working against the written duple time. [AO3]

Sample answer

Mark this answer yourself, commenting on its good points and whether these satisfy AO3, AO4 or both. In addition, make a note of any aspects which could have been improved. Check your assessment against the examiner's comments that follow, after completing your marking.

Cage was one of the most interesting of the avant-garde composers in the 20th century, and his work certainly took music in a new direction. In this case, the novel aspects of his composition stemmed from his work as the provider of musical accompaniments to a dance company, run by Merce Cunningham. The dancers had only a limited space in which to work, and it was not possible for Cage to use the percussion instruments he had originally proposed to use. He solved the problem of producing a percussive sound by 'preparing' the piano, that is by modifying the piano's sounds by inserting various objects between the strings. Because it was primarily dance music, the rhythmic element was extremely important, and in fact pitch was almost irrelevant, and impossible to predict from one performance to the next.

In fact it could be said that, apart from the sonorities arising from the piano's preparation, texture and rhythm were the only musical elements that were relevant: melody and harmony were unpredictable or non-existent, and tonality was impossible to organise. At the same time, texture and rhythm are the two elements which it is possible to understand in traditional terms.

In the case of texture, the music is mainly contrapuntal, with a two-part texture on each piano working independently. This is the element that contributes to the sense of teeming activity created by the music. There are sometimes other types of texture like a type of melody-dominated homophony and even homorhythm when all the parts are heard working together. There is also some fleeting single-line writing.

The music is fast and furious, moving at a brisk 88 minims per minute, with two minims to the bar. The constant use of quavers and crotchets also contributes to the frantic feel of this piece. This sensation is also underlined by the regular feeling of having parts working at odds with each other. For example, the grouping of quavers in threes working across the beat and the irregular seven-crotchet pattern in the bass part.

Frantic as this music is, it is nothing like as complicated as some of Cage's macro-microcosmic schemes (Sonatas and Interludes). In the end, there is still nothing as complex as Stravinsky's Rite of Spring (the sacrificial dance) or Messiaen's use of recurring rhythmic durations (Chronochromie).

Examiner's points

There is good background information with reference to circumstances of composition. There is also a good understanding of the effects of preparation on traditional musical elements, and the extent to which they can be experienced.

There was some attempt to relate the various rhythmic and textural features to the overall impression created by the music, although more could have been said in both areas. There was mention of two works by other composers, but no discussion as to how they might compare with Cage's work.

Evaluate Kaija Saariaho's use of melody and structure in *Petals*.

Relate your discussion to other relevant works. These may include set works, wider listening or other music.

Mark scheme

Before studying the mark scheme (indicative content) below, attempt the question yourself. You will find it useful to compare your answer with the mark scheme and the sample answer that follows.

Indicative content

Answers should show in equal proportions an ability to apply musical knowledge [AO3] and to offer evaluations and critical judgements about the music [AO4].

Credit will be awarded for establishing historical context, with reference to other composers, and discussion of technological issues where relevant [AO4].

Melody

- Melodic content is generally confined to the faster moving sections as opposed to the more colouristic 'Lento' passages
- In stave 4 the melodic line contains quarter tones and glissandos
- Stave 10 onwards has more obvious melodic content, with leaps of major 7th and augmented 4th [AO3] producing expressive effect [AO4]
- Repeated note figuration (stave 11)
- Short descending figures (stave 11) [AO3] give sense of structure [AO4]
- Ornamentation at stave 23 includes striking use of glissandos rising alternately to C# and F#, supported by low pedal (open string) Cs [AO3], producing a sense of regularity and structural order [AO4]
- The section culminates with a glissando to the highest pitch available (stave 27) [AO3] as climax. [AO4]

Structure

- Single continuous movement
- Some brief repetition of 'motifs' (glissando figures from stave 23) [AO3] gives sense of order [AO4]
- The piece alternates 'fragile colouristic passages' with 'more energetic events' [AO3] giving the listener a clear sense of direction [AO4]
- There are seven sections, alternating between 'Lento' passages and faster moving passages [AO3]
- The climax comes in section 6 [AO3], giving sense of purpose to the whole. [AO4]

Sample answer

Mark this answer yourself, commenting on its good points and whether these satisfy AO3, AO4 or both. In addition, make a note of any aspects which could have been improved. Check your assessment against the examiner's comments that follow, after completing your marking.

On the face of it, it may seem strange to talk of melody and structure in the case of a piece such as this, but though couched in an avant-garde form, these two elements are clearly discernable. It is true that the cello sound is subjected to various electronic transformations in performance, though there is a note on the score stating that such electronic treatment is not compulsory.

It is probably more useful to deal with structure first. Petals is one continuous movement in which colouristic passages in slow tempo are alternated with faster, more animated sections. The slow tempo sections are those in which the electronic enhancements come most noticeably into play, while the faster parts, though still subjected to reverb and the effects of the harmoniser, are more clearly melodic. There are seven sections altogether, with the main climax occurring in the sixth ('poco impetuoso', staves 17 to 27).

As stated above, the slower passages are not so obviously melodic, and it is only with the energico part that the first melodic stirrings can be detected. These take the form of glissandos and quarter-tone elements. Pronounced melodic elements come into play properly in the second faster moving passage, where we hear some clearly defined intervals, some quite wide such as the 6th in stave 10 and the major 7th in stave 12. The rhythms here are more clearly defined (the lento passages are extremely free and aleatoric), notably in the rapid repeated note figures. Other melodic features occurring later in the piece include dramatic glissandos reaching up to C# and F# in alternation. The climax of the piece comes with a glissando reaching the highest note the soloist can manage to play.

Clear indications are given at the start of the score regarding notation and the effects intended, including bow pressure, types of glissando and microtones. Many of these effects can be seen in other contemporary pieces, notably the aleatoric scores of Lutoslawski. He also composed a cello concerto that pushed the bounds of the instrument's technique and styles of writing, though without resorting to electronic devices.

Examiner's points

The essay started well with a useful opening gambit. The decision to start with structure was also a good idea, as it could make discussion of the melodic elements and their location more straightforward.

There was a lot of relevant basic information, and some attempt to show how the various melodic and structural features contributed to the impact of the work. There was clearly some understanding of notation and electronic modification, although reference to other music was rather cursory.