***Jerusalem***

**Stylistics analysis pages 64-67**

Read through the beginning of the dialogue between Dawn and Johnny, identifying where stylistic and linguistics features can be interpreted to covey aspects of the dramatic situation, especially Dawn’s anger and Johnny’s initial defensiveness.

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| **Stylistic Feature** | **Example**  | **Dramatic effect** |
| Imperative | “Dawn: Go and play indoors.” | Blunt with no vocative or politeness marker. Suggests impatience with situation and also that Dawn is used to parenting Marky – that this is routine. |
| Other imperatives(Find 2)  |  |  |
| Vocatives/ terms of address |  |  |
| Interrogatives(Find 3) |  |  |
| Repetition(Find 2) |  |  |
| **Stylistic Feature** | **Example**  | **Dramatic effect** |
| Quoting other people in your own discourse (Find 2) |  |  |
| Colloquial or taboo language (Find 3) |  |  |
| Short, minor sentences (Find 3) |  |  |
| Interruption (Find 2) |  |  |
| References to names/ proper nouns (not used as vocatives) (Find 2) |  |  |
| Examples where the conversation is co-operative or non-co-operative(Find 1 of each) |  |  |
| Non-standard English(Find 2) |  |  |
| Hedging/ verbal pauses/ discourse markers(Find 2) |  |  |
| Use of pronouns(Find 2) |  |  |
| Length of dialogue(Find 2) |  |  |