

FORMULAE GIVEN AND TO LEARN - PURE

Topic	GIVEN	LEARN
TOPIC 1 PROOF		

Topic	GIVEN	LEARN
TOPIC 2: ALGEBRA & FUNCTIONS		<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Indices rules</p> $a^0 = 1$ $a^{-m} = \frac{1}{a^m}$ $a^m \times a^n = a^{m+n}$ $a^m \div a^n = a^{m-n}$ $(a^m)^n = a^{mn}$ $a^{m/n} = \sqrt[n]{a^m} = (\sqrt[n]{a})^m$ <p>Discriminant</p> <div style="display: flex; align-items: center;"> $b^2 - 4ac > 0$ two roots, real and unequal </div> <div style="display: flex; align-items: center;"> $b^2 - 4ac = 0$ one root, real and equal </div> <div style="display: flex; align-items: center;"> $b^2 - 4ac < 0$ no roots, not real </div> </div> </div> <div style="width: 45%; text-align: center;"> $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ </div>

S.No.	Form of the rational function	Form of the partial fraction
1.	$\frac{px+q}{(x-a)(x-b)}, a \neq b$	$\frac{A}{x-a} + \frac{B}{x-b}$
2.	$\frac{px+q}{(x-a)^2}$	$\frac{A}{x-a} + \frac{B}{(x-a)^2}$
3.	$\frac{px^2+qx+r}{(x-a)(x-b)(x-c)}$	$\frac{A}{x-a} + \frac{B}{x-b} + \frac{C}{x-c}$
4.	$\frac{px^2+qx+r}{(x-a)^2(x-b)}$	$\frac{A}{x-a} + \frac{B}{(x-a)^2} + \frac{C}{x-b}$
5.	$\frac{px^2+qx+r}{(x-a)(x^2+bx+c)}$	$\frac{A}{x-a} + \frac{Bx+C}{x^2+bx+c}$

where $x^2 + bx + c$ cannot be factorised further

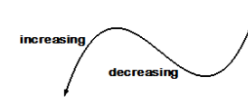
If $(x-p)$ is a factor of $f(x)$ then $f(p) = 0$

Topic	GIVEN	LEARN												
<p align="center">TOPIC 3: COORDINATE GEOMETRY</p>		<table border="1" data-bbox="1552 183 2145 472"> <tr> <td data-bbox="1552 183 1680 287">Slope formula</td> <td data-bbox="1682 183 2145 287"> $\text{slope, } m = \frac{\text{change in } y \text{ = rise}}{\text{change in } x \text{ = run}} = \frac{y_2 - y_1}{x_2 - x_1}$ <p>Parallel lines have equal slopes. The slopes of perpendicular lines are opposite reciprocals of each other</p> </td> </tr> <tr> <td data-bbox="1552 288 1680 308">General Form</td> <td data-bbox="1682 288 2145 308">$Ax + By = C$</td> </tr> <tr> <td data-bbox="1552 309 1680 344">Slope Intercept Form</td> <td data-bbox="1682 309 2145 344"> $y = mx + b$ where m is the slope and b is the y-intercept </td> </tr> <tr> <td data-bbox="1552 346 1680 389">Point Slope Form</td> <td data-bbox="1682 346 2145 389"> $(y - y_1) = m(x - x_1)$ where m is the slope </td> </tr> <tr> <td data-bbox="1552 391 1680 434">Midpoint Formula</td> <td data-bbox="1682 391 2145 434"> $\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$ </td> </tr> <tr> <td data-bbox="1552 435 1680 472">Distance Formula</td> <td data-bbox="1682 435 2145 472"> $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$ </td> </tr> </table> <p align="center">Equation of a circle $(x - a)^2 + (y - b)^2 = r^2$ Centre (a, b) radius = r</p> <p align="center">Know circle theorems from GCSE</p>	Slope formula	$\text{slope, } m = \frac{\text{change in } y \text{ = rise}}{\text{change in } x \text{ = run}} = \frac{y_2 - y_1}{x_2 - x_1}$ <p>Parallel lines have equal slopes. The slopes of perpendicular lines are opposite reciprocals of each other</p>	General Form	$Ax + By = C$	Slope Intercept Form	$y = mx + b$ where m is the slope and b is the y-intercept	Point Slope Form	$(y - y_1) = m(x - x_1)$ where m is the slope	Midpoint Formula	$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$	Distance Formula	$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$
Slope formula	$\text{slope, } m = \frac{\text{change in } y \text{ = rise}}{\text{change in } x \text{ = run}} = \frac{y_2 - y_1}{x_2 - x_1}$ <p>Parallel lines have equal slopes. The slopes of perpendicular lines are opposite reciprocals of each other</p>													
General Form	$Ax + By = C$													
Slope Intercept Form	$y = mx + b$ where m is the slope and b is the y-intercept													
Point Slope Form	$(y - y_1) = m(x - x_1)$ where m is the slope													
Midpoint Formula	$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$													
Distance Formula	$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$													

Topic	GIVEN	LEARN
<p align="center">TOPIC 4: SEQUENCES AND SERIES</p>	<p align="center">Geometric series</p> $S_n = \frac{a(1 - r^n)}{1 - r}$ <p align="center">Arithmetic series</p> $S_n = \frac{1}{2}n(a + l) = \frac{1}{2}n[2a + (n - 1)d]$ $S_\infty = \frac{a}{1 - r} \text{ for } r < 1$ <p align="center">Binomial series</p> $(a + b)^n = a^n + \binom{n}{1}a^{n-1}b + \binom{n}{2}a^{n-2}b^2 + \dots + \binom{n}{r}a^{n-r}b^r + \dots + b^n \quad (n \in \mathbb{N})$ <p>where $\binom{n}{r} = {}^nC_r = \frac{n!}{r!(n-r)!}$</p> $(1 + x)^n = 1 + nx + \frac{n(n-1)}{1 \times 2}x^2 + \dots + \frac{n(n-1)\dots(n-r+1)}{1 \times 2 \times \dots \times r}x^r + \dots \quad (x < 1, n \in \mathbb{R})$	<p>nth Term of an Arithmetic Sequence Formula</p> $a_n = a_1 + (n - 1)d$ <p>where d is the common difference</p> <p align="center">Geometric Sequence</p> <p>A geometric sequence has a common ratio. The formula for the n^{th} term is</p> $a_n = ar^{n-1}$ <p>where a_n = n^{th} term of the sequence a = first term of the sequence r = common ratio</p>

Topic	GIVEN	LEARN						
TOPIC 5: TRIGONOMETRY	<p style="text-align: center;">Trigonometric identities</p> $\sin(A \pm B) = \sin A \cos B \pm \cos A \sin B$ $\cos(A \pm B) = \cos A \cos B \mp \sin A \sin B$ $\tan(A \pm B) = \frac{\tan A \pm \tan B}{1 \mp \tan A \tan B} \quad (A \pm B \neq (k + \frac{1}{2})\pi)$ <p style="text-align: center;">Small angle approximations</p> $\sin \theta \approx \theta$ $\cos \theta \approx 1 - \frac{\theta^2}{2}$ $\tan \theta \approx \theta$ <p style="text-align: center;">where θ is measured in radians</p>	<p>Sine rule $\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$</p> $\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$ <p>Cosine rule $a^2 = b^2 + c^2 - 2bc \cos A$ $\cos A = \frac{b^2 + c^2 - a^2}{2bc}$</p> <p>Area of a triangle = $\frac{1}{2} a b \sin C$</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding: 5px;"> Reciprocal Identities : $\sin \theta = \frac{1}{\csc \theta}$ $\csc \theta = \frac{1}{\sin \theta}$ $\cos \theta = \frac{1}{\sec \theta}$ $\sec \theta = \frac{1}{\cos \theta}$ $\tan \theta = \frac{1}{\cot \theta}$ $\cot \theta = \frac{1}{\tan \theta}$ </td> <td style="padding: 5px;"> Pythagorean Identities : $\sin^2 \theta + \cos^2 \theta = 1$ $1 + \tan^2 \theta = \sec^2 \theta$ $1 + \cot^2 \theta = \csc^2 \theta$ </td> </tr> <tr> <td style="padding: 5px;"> Cofunction Identities : $\sin \theta = \cos(\frac{\pi}{2} - \theta)$, $\cos \theta = \sin(\frac{\pi}{2} - \theta)$ $\sec \theta = \csc(\frac{\pi}{2} - \theta)$, $\csc \theta = \sec(\frac{\pi}{2} - \theta)$ $\tan \theta = \cot(\frac{\pi}{2} - \theta)$, $\cot \theta = \tan(\frac{\pi}{2} - \theta)$ </td> <td style="padding: 5px;"> Even Odd Identities : $\sin(-\theta) = -\sin \theta$, $\csc(-\theta) = -\csc \theta$ $\tan(-\theta) = -\tan \theta$, $\cot(-\theta) = -\cot \theta$ $\cos(-\theta) = \cos \theta$, $\sec(-\theta) = \sec \theta$ </td> </tr> <tr> <td colspan="2" style="padding: 5px;"> Quotient Identities : $\tan \theta = \frac{\sin \theta}{\cos \theta}$ $\cot \theta = \frac{\cos \theta}{\sin \theta}$ </td> </tr> </table> <p>Radians $180^\circ = \pi$ radians Double angle formulae</p> <p>Area of sector $A = \frac{1}{2} r^2 \theta$ $\sin 2A = 2 \sin A \cos A$</p> <p>Arc length $l = r\theta$ $\cos 2A = \cos^2 A - \sin^2 A$</p> <div style="margin-left: 20px; margin-top: 10px;"> $= 1 - 2 \sin^2 A$ $= 2 \cos^2 A - 1$ </div>	Reciprocal Identities : $\sin \theta = \frac{1}{\csc \theta}$ $\csc \theta = \frac{1}{\sin \theta}$ $\cos \theta = \frac{1}{\sec \theta}$ $\sec \theta = \frac{1}{\cos \theta}$ $\tan \theta = \frac{1}{\cot \theta}$ $\cot \theta = \frac{1}{\tan \theta}$	Pythagorean Identities : $\sin^2 \theta + \cos^2 \theta = 1$ $1 + \tan^2 \theta = \sec^2 \theta$ $1 + \cot^2 \theta = \csc^2 \theta$	Cofunction Identities : $\sin \theta = \cos(\frac{\pi}{2} - \theta)$, $\cos \theta = \sin(\frac{\pi}{2} - \theta)$ $\sec \theta = \csc(\frac{\pi}{2} - \theta)$, $\csc \theta = \sec(\frac{\pi}{2} - \theta)$ $\tan \theta = \cot(\frac{\pi}{2} - \theta)$, $\cot \theta = \tan(\frac{\pi}{2} - \theta)$	Even Odd Identities : $\sin(-\theta) = -\sin \theta$, $\csc(-\theta) = -\csc \theta$ $\tan(-\theta) = -\tan \theta$, $\cot(-\theta) = -\cot \theta$ $\cos(-\theta) = \cos \theta$, $\sec(-\theta) = \sec \theta$	Quotient Identities : $\tan \theta = \frac{\sin \theta}{\cos \theta}$ $\cot \theta = \frac{\cos \theta}{\sin \theta}$	
Reciprocal Identities : $\sin \theta = \frac{1}{\csc \theta}$ $\csc \theta = \frac{1}{\sin \theta}$ $\cos \theta = \frac{1}{\sec \theta}$ $\sec \theta = \frac{1}{\cos \theta}$ $\tan \theta = \frac{1}{\cot \theta}$ $\cot \theta = \frac{1}{\tan \theta}$	Pythagorean Identities : $\sin^2 \theta + \cos^2 \theta = 1$ $1 + \tan^2 \theta = \sec^2 \theta$ $1 + \cot^2 \theta = \csc^2 \theta$							
Cofunction Identities : $\sin \theta = \cos(\frac{\pi}{2} - \theta)$, $\cos \theta = \sin(\frac{\pi}{2} - \theta)$ $\sec \theta = \csc(\frac{\pi}{2} - \theta)$, $\csc \theta = \sec(\frac{\pi}{2} - \theta)$ $\tan \theta = \cot(\frac{\pi}{2} - \theta)$, $\cot \theta = \tan(\frac{\pi}{2} - \theta)$	Even Odd Identities : $\sin(-\theta) = -\sin \theta$, $\csc(-\theta) = -\csc \theta$ $\tan(-\theta) = -\tan \theta$, $\cot(-\theta) = -\cot \theta$ $\cos(-\theta) = \cos \theta$, $\sec(-\theta) = \sec \theta$							
Quotient Identities : $\tan \theta = \frac{\sin \theta}{\cos \theta}$ $\cot \theta = \frac{\cos \theta}{\sin \theta}$								

Topic	GIVEN	LEARN
<p style="text-align: center;">TOPIC 6: EXPONENTIALS & LOGARITHMS</p>	<p style="text-align: center;">Logarithms and exponentials</p> $\log_a x = \frac{\log_b x}{\log_b a}$ $e^{x \ln a} = a^x$	$\log_a(a) = 1$ $\log_a(1) = 0$ $\log_a(mn) = \log_a(m) + \log_a(n)$ $\log_a(m^p) = p \log_a(m)$ $\log_a\left(\frac{m}{n}\right) = \log_a(m) - \log_a(n)$ $\log_a\left(\frac{1}{n}\right) = -\log_a(n)$ $\log_a(m) = n \text{ then } a^n = m$ $a^{\log_a(m)} = m$ <p>$\log_a(0)$ cannot exist</p> <p>$\log_a(\text{negative})$ cannot exist</p>

Topic	GIVEN	LEARN												
TOPIC 7: DIFFERENTIATION	<p style="text-align: center;">First Principles</p> $f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$ <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%;">$f(x)$</td> <td>$f'(x)$</td> </tr> <tr> <td>$\tan kx$</td> <td>$k \sec^2 kx$</td> </tr> <tr> <td>$\sec kx$</td> <td>$k \sec kx \tan kx$</td> </tr> <tr> <td>$\cot kx$</td> <td>$-k \operatorname{cosec}^2 kx$</td> </tr> <tr> <td>$\operatorname{cosec} kx$</td> <td>$-k \operatorname{cosec} kx \cot kx$</td> </tr> <tr> <td>$\frac{f(x)}{g(x)}$</td> <td>$\frac{f'(x)g(x) - f(x)g'(x)}{(g(x))^2}$</td> </tr> </table>	$f(x)$	$f'(x)$	$\tan kx$	$k \sec^2 kx$	$\sec kx$	$k \sec kx \tan kx$	$\cot kx$	$-k \operatorname{cosec}^2 kx$	$\operatorname{cosec} kx$	$-k \operatorname{cosec} kx \cot kx$	$\frac{f(x)}{g(x)}$	$\frac{f'(x)g(x) - f(x)g'(x)}{(g(x))^2}$	<p>Chain rule - $\frac{dy}{dx} = \frac{du}{dx} \times \frac{dy}{du}$</p> <p>Product rule - $\frac{d}{dx} uv = u \frac{dv}{dx} + v \frac{du}{dx}$</p> <div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 10px auto;"> $\frac{dx}{dy} = \frac{1}{\frac{dy}{dx}}$ </div> <p>Trigonometric Functions</p> $\frac{d}{dx} (\sin x) = \cos x \quad \frac{d}{dx} (\cos x) = -\sin x$ <p>Exponential and Logarithmic Functions</p> $\frac{d}{dx} e^x = e^x \quad \frac{d}{dx} \ln x = \frac{1}{x}$ $\frac{d}{dx} a^x = a^x \ln a \quad \frac{d}{dx} (\log_a x) = \frac{1}{x \ln a}$ <p>Parametric Equations</p> <p>If $x = f(t)$ and $y = g(t)$ are differentiable, then</p> $y' = \frac{dy}{dx} = \frac{dy/dt}{dx/dt}$ <div style="display: flex; justify-content: space-between; align-items: flex-start;"> <div style="width: 45%;"> <p>$\frac{d^2y}{dx^2} > 0 \Rightarrow$ minimum</p> <p>$\frac{d^2y}{dx^2} < 0 \Rightarrow$ maximum</p> </div> <div style="width: 45%;"> <p>An increasing function has a positive gradient $y' > 0$ $\frac{dy}{dx} > 0$</p> <p>A decreasing function has a negative gradient $y' < 0$ $\frac{dy}{dx} < 0$</p> <div style="border: 1px solid red; padding: 2px; display: inline-block; margin-top: 10px;">Stationary points have gradient = zero</div> </div> <div style="width: 10%; text-align: center;">  <p>$\frac{dy}{dx} = 0$ $f'(x) = 0$ $y' = 0$</p> </div> </div>
$f(x)$	$f'(x)$													
$\tan kx$	$k \sec^2 kx$													
$\sec kx$	$k \sec kx \tan kx$													
$\cot kx$	$-k \operatorname{cosec}^2 kx$													
$\operatorname{cosec} kx$	$-k \operatorname{cosec} kx \cot kx$													
$\frac{f(x)}{g(x)}$	$\frac{f'(x)g(x) - f(x)g'(x)}{(g(x))^2}$													

Topic	GIVEN	LEARN
TOPIC 8: INTEGRATION	<div style="text-align: center; margin-bottom: 20px;"> $f(x) \quad \int f(x) dx$ </div> <div style="margin-bottom: 20px;"> $\sec^2 kx \quad \frac{1}{k} \tan kx$ </div> <div style="margin-bottom: 20px;"> $\tan kx \quad \frac{1}{k} \ln \sec kx$ </div> <div style="margin-bottom: 20px;"> $\cot kx \quad \frac{1}{k} \ln \sin kx$ </div> <div style="margin-bottom: 20px;"> $\operatorname{cosec} kx \quad -\frac{1}{k} \ln \operatorname{cosec} kx + \cot kx , \quad \frac{1}{k} \ln \tan(\frac{1}{2} kx)$ </div> <div style="margin-bottom: 20px;"> $\sec kx \quad \frac{1}{k} \ln \sec kx + \tan kx , \quad \frac{1}{k} \ln \tan(\frac{1}{2} kx + \frac{1}{4} \pi)$ </div> <div style="margin-bottom: 20px;"> $\int u \frac{dv}{dx} dx = uv - \int v \frac{du}{dx} dx$ </div>	<div style="margin-bottom: 20px;"> <p>(1) (i) $\int x^n dx = \frac{x^{n+1}}{n+1} + c, n \neq -1$</p> <p>(ii) $\int (ax+b)^n dx = \frac{1}{a} \cdot \frac{(ax+b)^{n+1}}{n+1} + c, n \neq -1$</p> </div> <div style="margin-bottom: 20px;"> <p>(2) (i) $\int \frac{1}{x} dx = \log x + c$</p> <p>(ii) $\int \frac{1}{ax+b} dx = \frac{1}{a} (\log ax+b) + c$</p> </div> <div style="margin-bottom: 20px;"> <p>(3) $\int e^x dx = e^x + c$</p> </div> <div style="margin-bottom: 20px;"> <p>(4) $\int a^x dx = \frac{a^x}{\log_e a} + c \quad \int f'(x)(f(x))^n dx = (f(x))^n + c$</p> </div> <div style="margin-bottom: 20px;"> <p>(5) $\int \sin x dx = -\cos x + c \quad \int f'(x)e^{f(x)} dx = e^{f(x)} + c$</p> </div> <div style="margin-bottom: 20px;"> <p>(6) $\int \cos x dx = \sin x + c$</p> <p style="text-align: right;">$\int \frac{f'(x)}{f(x)} dx = \ln f(x) + c$</p> </div> <div style="border: 1px solid black; padding: 10px; margin-top: 20px;"> <p>Helpful Trig. Things.</p> <p>$\cos^2 x = \frac{1}{2}(\cos 2x + 1) \quad \sin^2 x = \frac{1}{2}(1 - \cos 2x)$</p> <p style="text-align: center;">$\int \sin^n x \cos x dx = \frac{\sin^{n+1} x}{n+1} + c$</p> <p style="text-align: center;">$\int \cos^n x \sin x dx = \frac{-\cos^{n+1} x}{n+1} + c$</p> </div>

Topic	GIVEN	LEARN
<p>TOPIC 9: NUMERICAL METHODS</p>	<p>The trapezium rule: $\int_a^b y \, dx \approx \frac{1}{2} h \{(y_0 + y_n) + 2(y_1 + y_2 + \dots + y_{n-1})\}$, where $h = \frac{b-a}{n}$</p> <p>The Newton-Raphson iteration for solving $f(x) = 0$: $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$</p>	

Topic	GIVEN	LEARN
<p>TOPIC 10: VECTORS</p>		<ul style="list-style-type: none"> ▪ If the vector $\mathbf{a} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$ makes an angle θ_x with the positive x-axis then $\cos \theta_x = \frac{x}{ \mathbf{a} }$ and similarly for the angles θ_y and θ_z ▪ The distance from the origin to the point (x, y, z) is $\sqrt{x^2 + y^2 + z^2}$. ▪ The distance between the points (x_1, y_1, z_1) and (x_2, y_2, z_2) is $\sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2}$ ▪ To multiply a column vector by a scalar, multiply each component by the scalar: $\lambda \begin{pmatrix} p \\ q \end{pmatrix} = \begin{pmatrix} \lambda p \\ \lambda q \end{pmatrix}$ ▪ To add two column vectors, add the x-components and the y-components: $\begin{pmatrix} p \\ q \end{pmatrix} + \begin{pmatrix} r \\ s \end{pmatrix} = \begin{pmatrix} p+r \\ q+s \end{pmatrix}$ ▪ A unit vector in the direction of \mathbf{a} is $\frac{\mathbf{a}}{ \mathbf{a} }$ ▪ $\vec{AB} = \vec{OB} - \vec{OA}$, where \vec{OA} and \vec{OB} are the position vectors of A and B respectively.

FORMULAE GIVEN AND TO LEARN - APPLIED

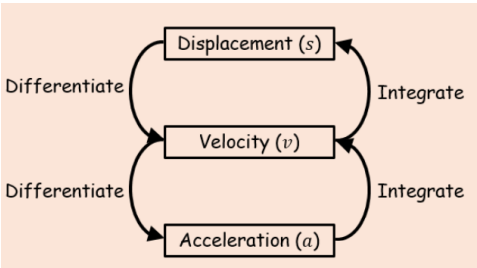
Topic	GIVEN	LEARN
TOPIC 1: STATISTICAL SAMPLING		Stratified sample size = $\frac{\text{group frequency}}{\text{total frequency}} \times \text{sample size}$

Topic	GIVEN	LEARN
TOPIC 2: DATA PRESENTAION AND INTERPRETATION	<p style="text-align: center;">Standard deviation = $\sqrt{\text{Variance}}$</p> <p style="text-align: center;">Interquartile range = $IQR = Q_3 - Q_1$</p> $S_{xx} = \Sigma(x_i - \bar{x})^2 = \Sigma x_i^2 - \frac{(\Sigma x_i)^2}{n}$ <p style="text-align: center;">Standard deviation = $\sqrt{\frac{S_{xx}}{n}}$ or $\sqrt{\frac{\Sigma x^2}{n} - \bar{x}^2}$</p>	<p style="text-align: center;">Standard deviation (with frequencies) = $\sqrt{\frac{\Sigma f x^2}{\Sigma f} - \bar{x}^2}$</p> <p>If code is $y = \frac{x-a}{b}$, then $\bar{x} = b\bar{y} + a$ and $\sigma_x = b\sigma_y$</p> <p>Linear interpolation – Use the boxes and the proportions within the boxes</p> <p>Histograms - $\text{frequency density} \propto \frac{\text{frequency}}{\text{class width}}$</p> <p style="text-align: center;">$\text{Area} \propto \text{frequency}$</p> <p>Outliers - outlier $> Q_3 + k(IQR)$ outlier $< Q_1 - k(IQR)$</p> <p style="text-align: center;">outlier $> \mu + 2\sigma$ outlier $< \mu - 2\sigma$ (you should be told this in the question, and which one to use)</p>

Topic	GIVEN	LEARN
TOPIC 3: PROBABILITY	<p style="text-align: center;">For independent events A and B,</p> <p>Probability</p> <p>$P(A') = 1 - P(A)$</p> <p>$P(A \cup B) = P(A) + P(B) - P(A \cap B)$</p> <p>$P(A \cap B) = P(A)P(B A)$</p> <p>$P(B A) = P(B)$</p> <p>$P(A B) = P(A)$</p> <p>$P(A \cap B) = P(A) P(B)$</p>	

Topic	GIVEN	LEARN																																				
<p style="text-align: center;">TOPIC 4: STATISTICAL DISTRIBUTIONS</p>	<table border="1" data-bbox="376 197 1205 405"> <thead> <tr> <th>Distribution of X</th> <th>$P(X = x)$</th> <th>Mean</th> <th>Variance</th> </tr> </thead> <tbody> <tr> <td>Binomial $B(n, p)$</td> <td>$\binom{n}{x} p^x (1-p)^{n-x}$</td> <td>$np$</td> <td>$np(1-p)$</td> </tr> </tbody> </table> <p data-bbox="360 453 1368 523">The values z in the table are those which a random variable $Z \sim N(0, 1)$ exceeds with probability p; that is, $P(Z > z) = 1 - \Phi(z) = p$.</p> <table border="1" data-bbox="369 627 974 995"> <thead> <tr> <th>p</th> <th>z</th> <th>p</th> <th>z</th> </tr> </thead> <tbody> <tr> <td>0.5000</td> <td>0.0000</td> <td>0.0500</td> <td>1.6449</td> </tr> <tr> <td>0.4000</td> <td>0.2533</td> <td>0.0250</td> <td>1.9600</td> </tr> <tr> <td>0.3000</td> <td>0.5244</td> <td>0.0100</td> <td>2.3263</td> </tr> <tr> <td>0.2000</td> <td>0.8416</td> <td>0.0050</td> <td>2.5758</td> </tr> <tr> <td>0.1500</td> <td>1.0364</td> <td>0.0010</td> <td>3.0902</td> </tr> <tr> <td>0.1000</td> <td>1.2816</td> <td>0.0005</td> <td>3.2905</td> </tr> </tbody> </table>	Distribution of X	$P(X = x)$	Mean	Variance	Binomial $B(n, p)$	$\binom{n}{x} p^x (1-p)^{n-x}$	np	$np(1-p)$	p	z	p	z	0.5000	0.0000	0.0500	1.6449	0.4000	0.2533	0.0250	1.9600	0.3000	0.5244	0.0100	2.3263	0.2000	0.8416	0.0050	2.5758	0.1500	1.0364	0.0010	3.0902	0.1000	1.2816	0.0005	3.2905	<p data-bbox="1420 181 1827 261">Normal distribution - $Z = \frac{X - \mu}{\sigma}$</p>
Distribution of X	$P(X = x)$	Mean	Variance																																			
Binomial $B(n, p)$	$\binom{n}{x} p^x (1-p)^{n-x}$	np	$np(1-p)$																																			
p	z	p	z																																			
0.5000	0.0000	0.0500	1.6449																																			
0.4000	0.2533	0.0250	1.9600																																			
0.3000	0.5244	0.0100	2.3263																																			
0.2000	0.8416	0.0050	2.5758																																			
0.1500	1.0364	0.0010	3.0902																																			
0.1000	1.2816	0.0005	3.2905																																			

Topic	GIVEN	LEARN
<p style="text-align: center;">TOPIC 5: STATISTICAL HYPOTHESIS TESTING</p>	<p data-bbox="456 1267 1122 1302">For a random sample of n observations from $N(\mu, \sigma^2)$</p> $\frac{\bar{X} - \mu}{\sigma / \sqrt{n}} \sim N(0, 1)$	<p data-bbox="1426 1257 1928 1286">Normal distribution of the sample mean –</p> $Z = \frac{\bar{X} - \mu}{\frac{\sigma}{\sqrt{n}}}$

Topic	GIVEN	LEARN
TOPIC 7: KINEMATICS	<p>For motion in a straight line with constant acceleration:</p> $v = u + at$ $s = ut + \frac{1}{2}at^2$ $s = vt - \frac{1}{2}at^2$ $v^2 = u^2 + 2as$ $s = \frac{1}{2}(u + v)t$	<p>For motion in a straight line with non constant acceleration</p>  <p>Kinematics with vectors</p> $\mathbf{r} = \mathbf{r}_0 + \mathbf{v}t \quad (\text{with constant velocity, so } a=0)$ $\mathbf{v} = \mathbf{u} + \mathbf{a}t \quad (\text{constant acceleration})$ $\mathbf{r} = \mathbf{u}t + \frac{1}{2}\mathbf{a}t^2 \quad (\text{constant acceleration})$

Topic	GIVEN	LEARN
TOPIC 8: FORCES & NEWTONS LAWS	$F=ma$ $F=ma \quad (\text{with } \mathbf{F} \text{ and } \mathbf{a} \text{ as vectors})$ $F \leq \mu R$ $F_{max} = \mu R \quad (\text{limiting equilibrium})$	<p>Projectiles</p> <ul style="list-style-type: none"> • Time of flight = $\frac{2U \sin \alpha}{g}$ • Time to reach greatest height = $\frac{U \sin \alpha}{g}$ • Range on horizontal plane = $\frac{U^2 \sin 2\alpha}{g}$ • Equation of trajectory: $y = x \tan \alpha - gx^2 \frac{(1 + \tan^2 \alpha)}{2U^2}$

Topic	GIVEN	LEARN
TOPIC 9: MOMENTS		<p>Moment of Force about a point P = $Force \times \text{perpendicular distance}$</p>
