Module Module1

Dim SnowX(200), SnowY(200)

Sub Main()

Dim counter As Integer

Randomize()

Console.SetWindowSize(110, 70)

For counter = 1 To 200

SnowX(counter) = CInt(Int((108 \* Rnd()) + 1))

SnowY(counter) = CInt(Int((68 \* Rnd()) + 1))

Next

For counter = 1 To 200

If counter <> 1000 Then Console.Clear()

Snowfall(counter)

System.Threading.Thread.Sleep(250)

Next

Console.ReadLine()

End Sub

Sub DrawSnow(x As Integer, y As Integer)

Console.SetCursorPosition(x + 1, y)

Console.Write("\*")

Console.SetCursorPosition(x, y + 1)

Console.Write("\*\*\*")

Console.SetCursorPosition(x + 1, y + 2)

Console.Write("\*")

End Sub

Sub Snowfall(Limit As Integer)

Dim counter As Integer

For counter = 1 To Limit

SnowY(counter) = (SnowY(counter) + 1) Mod 68

SnowX(counter) = (SnowX(counter) + CInt(Int(3 \* Rnd()))) Mod 108

DrawSnow(SnowX(counter), SnowY(counter))

Next

End Sub

End Module