W/B		TeacherA	TeacherB		NEA (TA)
13/06/2016	June	4.1.2Programming paradigms (monster Code)	4.1.2Programming paradigms (monster Code)		Proposal
20/06/2016					
27/06/2016	July	4.13 Systematic approach to problem solving. Project Prep	4.13 Systematic approach to problem solving. Project Prep		Work Plan (skills ID)
04/07/2016					
		Summer Holiday			
12/09/2016	Sept	4.1.2.3 Object-oriented programming	4.10 Fundamentals of Databases ·		Research & initial scope, Tech Skills Test
19/09/2016		4.1.2.3 Object-oriented programming	Normalisation, · SQL Multi-Table		
26/09/2016		4.1.2.3 Object-oriented programming	4.1.1.16 Recursive techniques		
03/10/2016	Oct	Client-Server RDBMS practical work	4.1.1.15 Role of stack frames in subroutine calls		Analysis Deadline
10/10/2016		Client-Server RDBMS practical work	4.4.4.1-6 Classification of algorithms		
17/10/2016		benchmark	BigO etc.. 4.3 Fundamentals of Algorithms		Requirements Deadline
24/10/2016		Half Term			
31/10/2016		4.12 Fundamentals of functional programming	4.3.4 Searching algorithms		
07/11/2016	Nov	4.12.1.1 Function type, 4.12.1.2 First-class object	4.3.5 Sorting algorithms		
14/11/2016		4.12.1.3 Function application, 4.12.1.4 Partial function application,4.12.1.5	4.2.1.4 and 4.2.2 Abstract data types		
21/11/2016		4.12.2.1 Functional language programs 4.12.3.1 List processing	4.2.2 Queues 4.2.3 Stacks		Design Deadline (tech skills 2)
28/11/2016		4.12.3.1 List processing	4.2.4 Graphs 4.3.1 Graph-traversal 4.3.6.1 Dijkstra's		
05/12/2016	Dec	4.11 Big Data	Benchmark		
12/12/2016		benchmark Go Through	Go through		
19/12/2016		Christmas			
26/12/2016					
02/01/2017	Jan	FE-cycle Recap	4.2.5 Trees 4.3.2 Tree-traversal		
09/01/2017		4.7.3.6 Interrupts	4.2.6 Hash tables		
16/01/2017		4.9.3–4 Networks revision , 4.9.4.11 Thin- versus thick-client computing	4.2.7 Dictionaries		
23/01/2017		4.9.3.1 The Internet and how it works	4.2.8 Vectors		Tech Solution Deadline
30/01/2017		Benchmark	4.4.2.2–4 Regular expressions, and language		
06/02/2017	Feb	Go through	4.4.3 Backus-Naur form		
13/02/2017		Half Term			
20/02/2017		4.9.3.2 Internet security	4.4.2.2 Maths for regular expressions		Testing Deadline
27/02/2017		4.9.4.1 TCP/IP, 4.9.4.10 Client server model	4.4.5 A model of computation		
06/03/2017	Mar	4.9.4.2 Standard application layer protocols	4.4.2.1 Finite state machines (FSMs) – continued		
13/03/2017		4.9.4.3 IP address structure, 4.9.4.4 Subnet masking, 4.9.4.6 Public and	4.4.5 Turing machine 4.4.4.7 The Halting Problem		Evaluation and final progress check
20/03/2017		4.9.4.7 Dynamic Host Configuration Protocol (DHCP) ,	4.5.4.4 Numbers with a fractional part		
27/03/2017		4.9.4.8 Network Address Translation (NAT) , 4.9.4.9 Port forwarding	4.5.4.5–9 Floating point form: errors, normalisation and other		Final Hand-in
03/04/2017	Apr	Paper 1 Prep	4.5.4.5 Rounding errors, 4.5.4.6 Absolute and relative errors, 4.5.4.7		
10/04/2017		Easter			
17/04/2017					
24/04/2017		Paper 1 Prep	Paper2 benchmark		
01/05/2017	May	Go Through	Bank Holiday		Internal moderation
08/05/2017		Paper 1 Prep	Paper1 Benchmark		
15/05/2017		Go through	Go through		NEA sent-off to AQA
22/05/2017		Final Revision	Final Revision		
29/05/2017		Half Term			