

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor
1a	A (finite) sequence of step-by-step instructions given to solve a problem o.e.	B1	1.2	1st Understand what an algorithm is
		(1)		
1b	Examples of an algorithm used in everyday life include a recipe, directions, assembling furniture	B1	3.1b	1st Understand what an algorithm is
		(1)		
1c	A = instruction (box)	B1	1.2	1st Understand what an algorithm is
	B = decision (box)	B1	1.2	
		(2)		
(4 marks)				
Notes				

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor																																			
2a	<table border="1"> <thead> <tr> <th>A</th> <th>B</th> <th>n</th> <th>C</th> <th>D</th> <th>E</th> <th>is n > 3?</th> </tr> </thead> <tbody> <tr> <td>2.236</td> <td>-2.236</td> <td>1</td> <td>2.236</td> <td>-2.236</td> <td>4</td> <td>no</td> </tr> <tr> <td></td> <td></td> <td>2</td> <td>5.000</td> <td>5.000</td> <td>0</td> <td>no</td> </tr> <tr> <td></td> <td></td> <td>3</td> <td>11.179</td> <td>-11.179</td> <td>20</td> <td>no</td> </tr> <tr> <td></td> <td></td> <td>4</td> <td>24.997</td> <td>24.997</td> <td>0</td> <td>yes</td> </tr> </tbody> </table>	A	B	n	C	D	E	is n > 3?	2.236	-2.236	1	2.236	-2.236	4	no			2	5.000	5.000	0	no			3	11.179	-11.179	20	no			4	24.997	24.997	0	yes	M1 A1 A1	1.1b 1.1b 1.1b	2nd Be able to trace an algorithm in a flow chart
	A	B	n	C	D	E	is n > 3?																																
	2.236	-2.236	1	2.236	-2.236	4	no																																
			2	5.000	5.000	0	no																																
			3	11.179	-11.179	20	no																																
		4	24.997	24.997	0	yes																																	
		(3)																																					
2b	0	B1	2.2a	3rd Know how to determine the output of an algorithm for a given input																																			
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				(4 marks)																																			
Notes																																							
2a Award M1 A1 for first row correct. Award A1 for next three rows correct.																																							

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor												
3a	<table border="1"> <thead> <tr> <th><i>S</i></th> <th><i>T</i></th> <th>$S = T$ to 2 dp?</th> </tr> </thead> <tbody> <tr> <td>3.5</td> <td>2.75</td> <td>no</td> </tr> <tr> <td>2.75</td> <td>2.648</td> <td>no</td> </tr> <tr> <td>2.648</td> <td>2.646</td> <td>yes</td> </tr> </tbody> </table>	<i>S</i>	<i>T</i>	$S = T$ to 2 dp?	3.5	2.75	no	2.75	2.648	no	2.648	2.646	yes	M1 A1 A1	1.1b 1.1b 1.1b	3rd Be able to trace an algorithm given as text instructions
	<i>S</i>	<i>T</i>	$S = T$ to 2 dp?													
3.5	2.75	no														
2.75	2.648	no														
2.648	2.646	yes														
		(3)														
3b	<table border="1"> <thead> <tr> <th><i>S</i></th> <th><i>T</i></th> </tr> </thead> <tbody> <tr> <td>-2</td> <td>0</td> </tr> <tr> <td>0</td> <td>undefined/error</td> </tr> </tbody> </table>	<i>S</i>	<i>T</i>	-2	0	0	undefined/error	M1 A1	2.1 2.1	3rd Know how to determine the output of an algorithm for a given input						
	<i>S</i>	<i>T</i>														
-2	0															
0	undefined/error															
	Square root of a negative number has no (real) answer	B1	3.2a													
		(3)														
(6 marks)																
Notes																
<p>3a Award M1 for some recording in order (may not be in a table), A2 for all values correct, A1 for one row correct.</p> <p>3b Stops when $S = 0$ with no further working for M1. Should comment on the failure of the next step or show a fraction with zero denominator for A1. Also accept that the algorithm fails as it is impossible to divide by zero.</p>																

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor
4a	(7 5) 4 6 8 1st comparison: leave 7 (5 4) 6 8 2nd comparison: leave 7 5 (4 6) 8 3rd comparison: swap 7 5 6 (4 8) 4th comparison: swap 7 5 6 8 4 end of first pass	M1	1.1b	4th Know how to apply a bubble sort algorithm
		A1	1.1b	
		(2)		
4b	comparisons = 4, swaps = 2	B1	1.1b	4th Know how to apply a bubble sort algorithm
		(1)		
4c	The smallest number (accept 4)	B1	2.2a	4th Know how to apply a bubble sort algorithm
		(1)		
(4 marks)				
Notes				
4a Award M1 for showing each individual pass, A1 for correct order at end of first pass.				

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor
5	<p>65 43 24 64 (46) 13 71 23 16 45</p> <p>43 24 13 (23) 16 45 (46) 65 (64) 71</p> <p>13 (16) (23) 43 (24) 45 (46) (64) 65 (71)</p> <p>(13) (16) (23) (24) 43 (45) (46) (64) (65) (71)</p> <p>(13) (16) (23) (24) 43 (45) (46) (64) (65) (71)</p> <p>STOP</p>	<p>M1</p> <p>A1</p> <p>A1 ft</p> <p>A1 cso</p>	<p>1.1b</p> <p>1.1b</p> <p>1.1b</p> <p>1.1b</p>	<p>5th</p> <p>Know how to apply a quick sort algorithm</p>

(4 marks)

Notes

M1: Quick sort, pivot p chosen middle right or middle left. After first pass values < p to the left and those > p to the right. (If only one pivot per iteration throughout scores **M1** only.)

A1: First two passes correct and pivots chosen correctly for third pass.

A1 ft: Third and fourth passes correct (ft from second pass and choice of pivots for third).

A1 cso: With sort complete, either stated or indicated by final pass written identical to previous row.

65	43	24	64	46	(13)	71	23	16	45
(13)	65	43	24	64	(46)	71	23	16	45
(13)	43	24	(23)	16	45	(46)	65	(64)	71
(13)	(16)	(23)	(43)	(24)	45	(46)	(64)	65	(71)
(13)	(16)	(23)	(24)	43	(45)	(46)	(64)	(65)	(71)
(13)	(16)	(23)	(24)	(43)	(45)	(46)	(64)	(65)	(71)

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor																
6a	Vertex <i>Y</i> is visited twice o.e.	B1	2.4	2nd Understand the vocabulary used in graph theory																
		(1)																		
6b	There are six vertices. The first arc joins two vertices and each extra vertex needs an extra arc so five arcs needed.	B1	2.4	4th Understand the definition of a tree																
		(1)																		
6c	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;">Vertex</th> <th style="width: 50%;">Valency</th> </tr> </thead> <tbody> <tr> <td><i>U</i></td> <td>3</td> </tr> <tr> <td><i>V</i></td> <td>4</td> </tr> <tr> <td><i>W</i></td> <td>2</td> </tr> <tr> <td><i>X</i></td> <td>2</td> </tr> <tr> <td><i>Y</i></td> <td>4</td> </tr> <tr> <td><i>Z</i></td> <td>3</td> </tr> <tr> <td>TOTAL</td> <td>18</td> </tr> </tbody> </table> <p>(does not need to be tabulated; list of vertices and valencies and the total is acceptable)</p> <p>The graph has 9 edges; $9 \times 2 = 18 =$ sum of valencies</p>	Vertex	Valency	<i>U</i>	3	<i>V</i>	4	<i>W</i>	2	<i>X</i>	2	<i>Y</i>	4	<i>Z</i>	3	TOTAL	18	M1	3.1a	2nd Understand the vocabulary used in graph theory
	Vertex	Valency																		
	<i>U</i>	3																		
<i>V</i>	4																			
<i>W</i>	2																			
<i>X</i>	2																			
<i>Y</i>	4																			
<i>Z</i>	3																			
TOTAL	18																			
		A1	3.2a																	
		(2)																		
6d	<i>Z</i> and <i>U</i> have odd valency, so the graph is not Eulerian	B1	2.2a	2nd Understand the vocabulary used in graph theory																
		(1)																		
				(5 marks)																
Notes																				
6c A1: both $9 \times 2 = 18$ and conclusion needed.																				

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		A	B	C	D	E																																		
A	0	1	1	1	0																																			
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Notes																																								
<p>7a M1 for no more than two errors, A1 for all correct.</p> <p>7b M1 for all edges OR all distances correct, A1 for all edges, distances and direction arrows correct.</p>																																								

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress Descriptor
8a	70 65 55 45 45 45 40 40 40 40 Strip 1 70, 55 (125 cm used) Strip 2 65, 45 (110 cm used) Strip 3 45, 45 (90 cm used) Strip 4 40, 40, 40 (120 cm used) Strip 5, 40 (40 cm used) 5 strips required Wasted = $0 + 15 + 35 + 5 + 85 = 140$ cm	M1 A1 A1 A1 ft	1.1b 1.1b 1.1b 2.2a	4th Solve bin packing problems using the first fit decreasing algorithm
		(4)		
8bi	$40 + 40 + 45 = 125$ $40 + 40 + 45 = 125$ $70 + 55 = 125$ $65 + 45 = 110$ 4 strips required	M1 A1	1.1b 1.1b	3rd Solve bin packing problems using the full bin algorithm
		(2)		
8bii	$70 + 65 + 55 + 45 + 45 + 45 + 40 + 40 + 40 + 40 = 485$ $485 \div 125 = 3.88$ Any solution would require at least 4 strips, so the answer to part bii is optimal	M1 B1	3.1b 2.4	5th Understand the strengths and weaknesses of bin packing algorithms
		(2)		
(8 marks)				
Notes				
8a	Award A2 for all correct, A1 for 70, 65, 55 and 45 in correct position.			
8bi	Award M1 for any one correct strip, A1 for all correct.			