Here are the *GameMaker Studio 2 Desktop* System Requirements (Minimum)

* **CPU**: Info
* **CPU SPEED**: 64bit Intel compatible Dual Core CPU
* **RAM**: 2 GB
* **OS**: Microsoft 64bit Windows 7
* **VIDEO CARD**: DX11 compliant graphics card
* **PIXEL SHADER**: 5.0
* **VERTEX SHADER**: 5.0
* **FREE DISK SPACE**: 3 GB

*GameMaker Studio 2 Desktop* Recommended Requirements

* **CPU**: Info
* **CPU SPEED**: 64bit Intel compatible Quad Core CPU
* **RAM**: 8 GB
* **OS**: Microsoft 64bit Windows 10
* **VIDEO CARD**: DX11 based graphics card
* **PIXEL SHADER**: 5.0
* **VERTEX SHADER**: 5.0
* **FREE DISK SPACE**: 3 GB