# Worksheet 1 Internal computer architecture

# Task 1 Input – process - output

Complete the diagrams below outlining the basic operations of various computer systems

1. Writing a story using a word processing package

Input

Process

Output

Process

Input

Process

Input

Process

Input

Keyboard presses

1. Showing the position of a car on a Sat Nav

Output

Coordinates matched to place on map

1. Taking a photo on a Smartphone

Output

Image displayed

1. Paying for a car park ticket in an automated machine

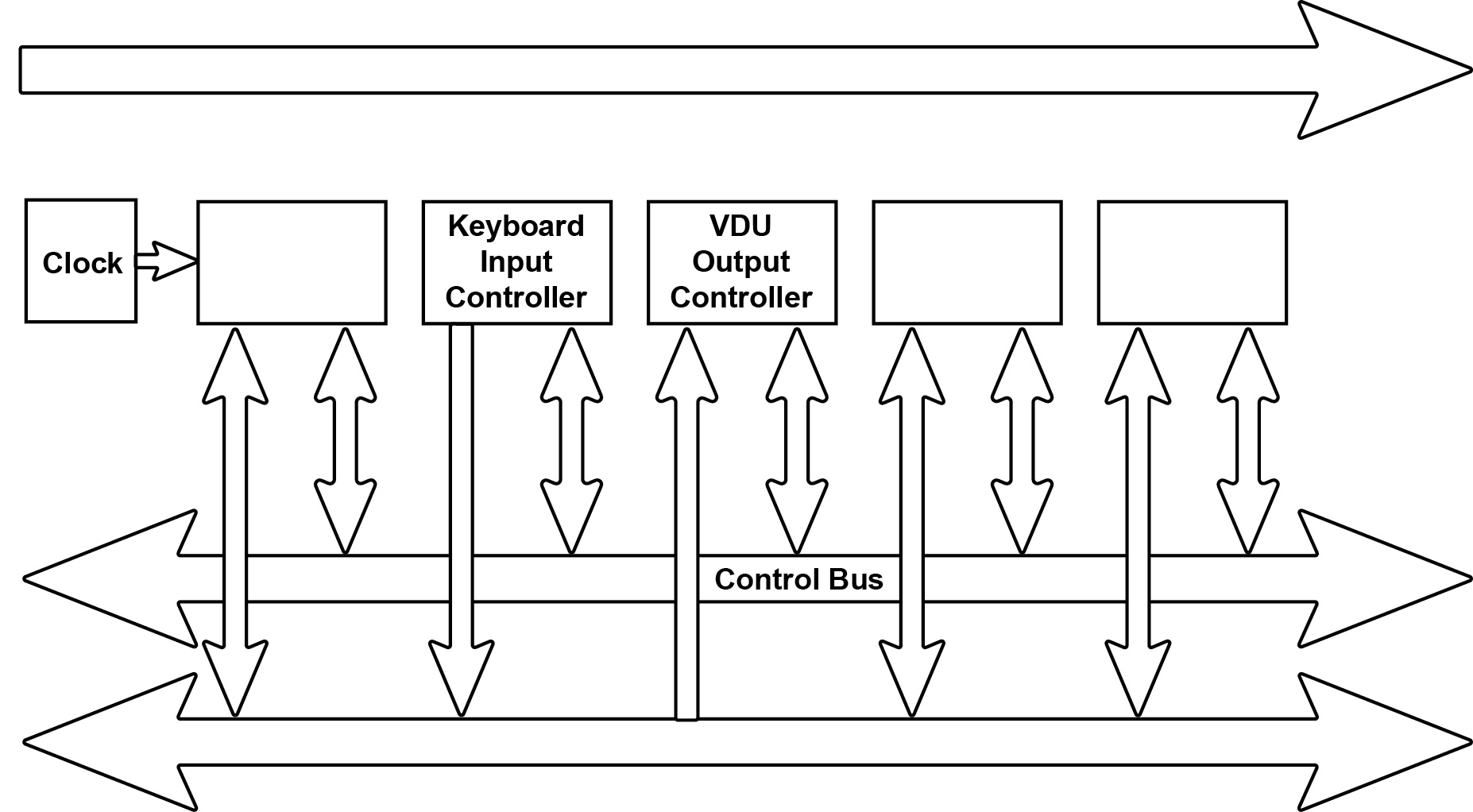
Output

**Task 2 System buses**

Data within a computer is moved around its various components using a series of interconnections known as system buses.

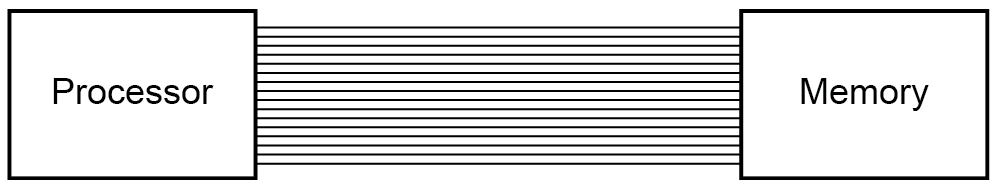
Complete the diagram below to label the following parts showing the direction in which addresses travel:

**Processor, Data bus, Address bus, Main memory, I/O controller**



**Task 3 Word length**

Memory is divided into equal units called **words**. Each word has a separate memory address.



A processor uses a word length of 16 bits and has an address bus of 16 lines.

a) What is the maximum number of addressable words in memory?

b) What is the overall memory capacity KiB?

c) How does the width of the address bus affect system performance?

d) How does the width of the data bus affect system performance?

**Task 4 Memory and the stored program concept**

Using standard von Neumann architecture, instructions and data both share the same memory space.

|  |  |
| --- | --- |
| **Memory** | |
| **Address** | **Instruction / Data** |
| 0 | 10010111 00101111 |
| 1 |  |
| 2 | 00000000 11010100 |
| … | … |
| 255 | 00000000 01001010 |

One problem with this model is that the CPU can either be reading an instruction or reading/writing data to or from memory, but not both at the same time since instructions and data use the same bus system, which is a performance limitation.

1. Name another architecture that resolves this issue. How does it differ from von Neumann architecture?
2. What other advantages are there of using this architecture?