Programme Music — From 1820 onwards

When you listen to music, it sometimes <u>reminds</u> you of places or objects. Some composers want you to think of a <u>specific place</u> or <u>idea</u>, so they try and make their music <u>describe</u> them.

Programme Music Tells a Story or Sets a Scene

- 1) <u>Programme music</u> is a type of music that <u>describes</u> an <u>item</u> or <u>person</u>, <u>tells a story</u> or <u>sets a scene</u>. It's <u>descriptive</u> music.
- 2) The name was first used in the <u>19th century</u> it was very popular in the <u>Romantic period</u> (from about 1820 to 1900). There are <u>earlier</u> examples of programme music though <u>Vivaldi's Four Seasons</u> (written in the <u>1720s</u>) portray <u>spring</u>, <u>summer</u>, <u>autumn</u> and <u>winter</u>.
- 3) Programme music is <u>instrumental</u> it <u>doesn't</u> have <u>words</u>. All the imagery comes from the <u>music</u>.
- 4) <u>Symphonic poems</u> (also called <u>tone poems</u>) are examples of programme music. They're <u>single-movement</u> works that tell <u>stories</u> like <u>myths</u> and <u>fairy tales</u>.
- 5) Beethoven, Liszt, Debussy and Richard Strauss all composed programme music.

Composers Use Music to Represent Moods, Places or Objects

- 1) Composers use music to <u>set the mood</u> (like using a <u>minor</u> key to make it sound <u>sad</u>) or <u>set the scene</u> (the <u>instruments</u> used in Beethoven's <u>Pastoral Symphony</u> make it sound like it is in the <u>countryside</u> e.g. he uses <u>flutes</u>, <u>oboes</u> and <u>clarinets</u> to imitate <u>birds</u>).
- Composers often <u>imitate</u> real-life sounds for example, a composer might use <u>flowing</u> notes to represent a <u>brook</u>. In <u>Mendelssohn</u>'s <u>Spinner's Song</u> (from <u>Songs Without</u> <u>Words</u>), the <u>fast</u>, <u>trundling rhythm</u> sounds like someone working at a <u>spinning wheel</u>.
- 3) When the programme music is telling a <u>story</u>, different <u>characters</u> are sometimes <u>represented</u> by different <u>themes</u>. Every time the character appears, their theme will be played. The composer can <u>vary</u> the theme depending on what is happening e.g. if the character has just <u>won</u> a <u>fight</u>, it'll sound <u>triumphant</u> and <u>majestic</u>.

Danse Macabre is an Example of a Symphonic Poem

- 1) <u>Danse Macabre</u> was written by a <u>French</u> composer called <u>Camille Saint-Saëns</u>. You'll probably recognise it it's used as the theme tune to the TV series <u>Jonathan Creek</u>.
- 2) It's based on a <u>poem</u> by Henri Cazalis and illustrates <u>Death</u> calling <u>skeletons</u> from their graves to <u>dance</u>. Death plays the <u>fiddle</u> and the skeletons dance to his tunes.
- 3) Death is represented by a solo violin melody. The E-string is tuned to an E to make it sound creepy. When the violin plays an A against the (both on open strings), it produces a tritone (or augmented fourth two notes with an interval of three whole tones, like F and B). The tritone's often used to make things sound weird and scary.
- 4) The <u>skeletons</u> are represented by a <u>xylophone</u> it sounds like the <u>bones knocking together</u>.
- 5) He also uses a melody from the <u>Dies Irae</u> (which means 'day of wrath') from a <u>Requiem Mass</u> by <u>Thomas of Celano</u>. A requiem mass is a <u>mass for the dead</u> so it's quite appropriate in this piece.

Death, skeletons — it all sounds a bit grave to me...

The most important bit to remember about programme music is that it <u>describes</u> things. It'll be good if you can come up with <u>reasons</u> why a particular bit of music could <u>represent</u> a particular thing.

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Some programme music is used for <u>different purposes</u> than it was written for. It's often used in <u>adverts</u>, <u>TV programmes</u> and <u>films</u> because it's very <u>expressive</u>.

Peer Gynt is an Example of Programme Music

- 1) <u>Peer Gynt</u> is a piece of programme music by <u>Edvard Grieg</u>. It was originally written to accompany a <u>play</u> by <u>Henrik Ibsen</u> about the adventures of a boy called Peer.
- 2) Grieg later took out <u>8 movements</u> and made them into <u>two suites</u>.
- 3) The first suite includes the well-known pieces 'Morning Mood' (often just called 'Morning') and 'In the Hall of the Mountain King'. The other two pieces are 'Ase's Death' and 'Anitra's Dance'.
- 4) 'Morning Mood' describes the sun rising over the Sahara desert. It's very calm and peaceful.
- 5) The second suite isn't as well known. It includes movements called 'Homecoming (Stormy Evening on the Sea)' and 'Arabic Dance'.

'In the Hall of the Mountain King' is About Trolls

- 1) In the play, Peer Gynt <u>sneaks</u> into the castle of the <u>King of the Trolls</u>. 'In the Hall of the Mountain King' is about him <u>sneaking in then trying to escape</u>.
- 2) You might recognise the theme it's used in the adverts for <u>Alton Towers</u> (and played around the park).
- 3) At first, the theme is played <u>slowly</u> by <u>bassoons</u> with <u>quiet</u>, <u>staccato</u> quavers imitating his <u>careful footsteps</u>.

 Occasional <u>accented notes</u> give it a <u>nervous</u>, <u>edgy</u> mood.
- 4) It's then repeated at a <u>higher pitch</u> on the <u>strings</u> and <u>higher woodwind</u> this represents the <u>trolls</u> moving around the castle.



- 5) The instruments play in <u>different octaves</u> until the trolls notice Peer, then they all play at the <u>same pitch</u>.
- 6) It gradually gets <u>faster</u> and <u>faster</u> as the <u>chase</u> gets more <u>exciting</u>.
- 7) There are <u>sudden pauses</u> towards the end of the piece this is the <u>King</u> searching for Peer. When Peer's spotted, the music is very <u>loud</u> and very <u>fast</u> it's really <u>dramatic</u>.
- 8) The piece ends with <u>cymbal crashes</u> and <u>timpani rolls</u> this is where the mountain <u>collapses</u> around the trolls and Peer <u>escapes</u> to safety.

'Billy the Kid' is a More Modern Piece of Programme Music

- 1) 'Billy the Kid' is a ballet written by <u>Aaron Copland</u> in 1938. It tells the story of <u>William Bonney</u> (who became known as Billy the Kid), an <u>American outlaw</u>. It's set in <u>America's Wild West</u>.
- 2) Copland used <u>folk melodies</u> and <u>cowboy tunes</u> to create the <u>sound</u> of the Wild West. The tunes are played on a <u>piccolo</u> or <u>tin whistle</u>.
- 3) He used <u>percussion</u> to mimic the sound of a <u>gun battle</u>.
- 4) Quick, jaunty rhythms are used for the cowboys, while slow passages tell a love story.
- 5) This piece of programme music really <u>sets the scene</u> for the ballet. The <u>instruments</u> give it the <u>feel</u> of being in the Wild West.

Programme music tells a story...

Pay attention to the music on TV next time you're watching it. If you see a show or advert that uses a piece of classical music have a think about why the makers chose the particular piece of music.

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Programme music is used for <u>story-telling</u> — anything from a <u>walk in the woods</u> to a complete <u>Shakespeare play</u>. Composers need to be able to describe lots of <u>characters</u>, <u>emotions</u> and <u>action</u> in their music.

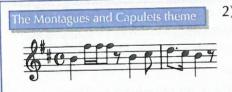
Tchaikovsky's Romeo and Juliet is Based on the Play

- Romeo and <u>Iuliet</u> is a <u>symphonic poem</u> (see p.184) by <u>Tchaikovsky</u>. It's based on <u>Shakespeare's play</u>. You probably know the story it's about <u>Romeo Montague</u> and <u>Juliet Capulet</u> who fall in <u>love</u>, despite being from <u>feuding families</u>. It ends <u>tragically</u>, with the lovers <u>killing themselves</u>.
- 2) Tchaikovsky uses the <u>music</u> to <u>tell the story</u> there are <u>no words</u>. There's a lot of stuff for him to <u>describe</u> from the <u>street fighting</u> of the <u>rival families</u> to the <u>young couple falling in love</u>.
- 3) It has <u>four</u> main <u>themes</u> two for the <u>lovers</u>, one for the <u>warring families</u> and one for <u>Friar Lawrence</u> (Romeo's friend and advisor). The themes are <u>repeated</u> throughout the piece, but they're <u>altered</u> to <u>reflect</u> what happens in the story.

The Themes Represent the Characters

1) The two themes for <u>Romeo and Juliet</u> are <u>slow</u> and <u>lyrical</u>. The first part is originally played as a <u>duet</u> between the <u>cor anglais</u> (a double-reeded instrument a bit lower than an oboe) and <u>viola</u> — the two <u>instruments</u> represent the two <u>lovers</u>. There are <u>big jumps</u> in pitch in these two themes — this could represent the <u>obstacles</u> keeping Romeo and Juliet apart.





- The <u>Montagues and Capulets</u> theme is <u>fast</u> and <u>aggressive</u>.

 It represents the <u>hatred</u> and <u>rivalry</u> between the two families.

 It's used for the <u>battles</u> and the <u>sword fight</u>. Tchaikovsky uses <u>dialogue</u> (question and answer) between the <u>strings</u> and the <u>woodwind</u> to show the <u>opposing sides</u>.
- 3) Friar Lawrence's theme sounds religious like a hymn. It's homophonic (the parts move together in chords). It's quite solemn, and the low strings sound a bit sinister. This represents the friar's part in the tragedy he marries Romeo and Juliet, then gives a potion to Juliet so she can fake her own death.



The Music is Very Dramatic

- 1) Tchaikovsky uses a lot of <u>percussion</u> to make the piece <u>dramatic</u>. <u>Timpani</u> and <u>cymbals</u> are really important there's a big <u>cymbal crash</u> that represents Romeo and Juliet's <u>deaths</u>.
- 2) The contrasts between the different themes help to show the different emotions of the story.
- 3) The <u>rhythms</u> are really important too the <u>irregular rhythms</u> in the <u>fight sections</u> are very different to the <u>smooth crotchets</u> (<u>legato</u>) in the <u>love theme</u>.

Two orchestras, both alike in dignity...

You might recognise this piece — it's used in films like *Clueless* and *Moonraker*, and TV programmes like *Scrubs*. The love theme is well known — it's often used when stuff is supposed to be romantic.