*Select* ***two different film extracts*** *from* ***two different genres*** *and use detailed examples of extracts from these films to illustrate your analysis and support your discussion.*

**UNIT 10: FILM FICTION**

***Learning Aim A Guidance***

**Introduction***Introduce your two films. What genres are they? Why did you choose them?*

**Format & Purpose**

*Which* ***format*** *is it? Feature length or short film?*

*Provide some background information on your films* ***in your own words*** *– who made it?*

*Which studio?*

*Budget?*

*Box office success?*

*Running time?*

*What is it about? Is it a sequel or part of a franchise?*

*For what* ***purpose*** *was it made and what audience was it made (gender, age, mainstream, niche etc.)*

**Description**

*Briefly describe the sequence – what happens* ***in your own words****?*

[**Narrative**](https://online.godalming.ac.uk/mod/resource/view.php?id=32955)

*From which part/stage of the narrative is this scene taken from? (Consider Todorov)? How do you know?*

*Does the scene feature stock characters? (Consider Propp)*

*Is it linear, or non-linear?*

*Is it realist or anti-realist (Why)?*

*How does it tell the story (dialogue, voice overs etc.)?*

[**Genre**](https://online.godalming.ac.uk/mod/resource/view.php?id=33354)

*What is the genre of the film?*

*How can the audience tell? What codes and conventions are used?*

*Is there any iconography present?*

*Does the film cater to audience expectations of the genre or does it subvert them?*

*Choose 1 of your films and reference 2 other films within THE SAME GENRE. How are they similar/different?*

*Has the genre changed or developed over time?*

[**Mise-en-scene**](https://online.godalming.ac.uk/mod/resource/view.php?id=68106) *– location / props / costumes / performance / décor etc…*

[**Cinematography**](https://online.godalming.ac.uk/mod/resource/view.php?id=68028) – *camera movement / framing / position / point-of-view etc…*

[**Lighting**](https://online.godalming.ac.uk/mod/resource/view.php?id=68105)– *high key / low key / back-lit / side / overhead / under/ natural / use of attached shadows/ colour etc…*

[**Sound**](https://online.godalming.ac.uk/mod/resource/view.php?id=68028)– *music choices, dialogue, sound effects – diegetic /non-diegetic / parallel or contrapuntal etc…*

[**Editing**](https://online.godalming.ac.uk/mod/resource/view.php?id=59782)*- does the editing drive the pace of the scene? Does it use straight cuts or fades? Does it contain continuity editing rules? Does it have any elements of non-continuity?*